What is a docksider?

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Perceptual Scenario

“a docksider”
Dialogue

- D: a docksider
- M: a what?
- D: um
- M: is that a kind of dog?
- D: no, it's a kind of um leather shoe, kinda preppy pennyloafer
- M: OK
- M: OK
- M: got it

D: a docksider

identify(a)
M: a what?

identify(a)
clarify(DOCKSIDER)

D: um

identify(a)
clarify(DOCKSIDER)
givememoretimeiamthinking(D)
M: is that a kind of dog?

identify(a)
clarify(DOCKSIDER)
question(DOCKSIDER, kindof(DOG))

D: no

identify(a)
clarify(DOCKSIDER)
D: it’s a kind of um leather shoe, kinda preppy pennyloafer

identify(a)
clarify(DOCKSIDER)
propose(DOCKSIDER, LEATHER & KINDPREPPY & PENNYLOAFER & SHOE)

M: OK

identify(a)
clarify(DOCKSIDER)
M: OK

identify(a)

M: Got it