

Introduction to Artificial Intelligence

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Prolog

Prefix

```
prefix([],_).  
prefix([H|T],[H|L]) :- prefix(T,L).
```

```
| ?- prefix(X,[a,b,c]).
```

```
X = [] ;
```

```
X = [a] ;
```

```
X = [a,b] ;
```

```
X = [a,b,c] ;
```

```
no
```

```
yes
```

```
| ?- prefix([a,b], [a,b,c]).
```

```
yes
```

```
| ?- prefix([a | X], [a, b ,c]).
```

```
X = [] ;
```

```
X = [b] ;
```

```
X = [b,c] ;
```

```
no
```

```
| ?-
```

Suffix

```
suffix(X,X).  
suffix(L,[_|T]) :- suffix(L,T).
```

```
| ?- suffix(X,[a,b,c]).
```

```
X = [a,b,c] ;
```

```
X = [b,c] ;
```

```
X = [c] ;
```

```
X = [] ;
```

```
no
```

Sublist

```
sublist(L1,L2) :- suffix(L1,M),prefix(M,L2).
```

```
| ?- sublist(X,[a,b,c]).
```

```
X = [] ;
```

```
X = [a] ;
```

```
X = [a,b] ;
```

```
X = [a,b,c] ;
```

```
X = [] ;
```

```
X = [b] ;
```

```
X = [b,c] ;
```

```
X = [] ;
```

```
X = [c] ;
```

```
X = [] ;
```

```
...Infinite Loop...
```

Negation by Failure

The goal `\+(G)` succeeds whenever the goal `G` fails.

```
| ?- member(b, [a,b,c]).
```

yes

```
| ?- \+(member(b, [a,b,c])).
```

no

Disjoint Sets

```
overlap(S1,S2) :- member(X,S1),member(X,S2).
```

```
disjoint(S1,S2) :- \+(overlap(S1,S2)).
```

```
| ?- overlap([a,b,c],[c,d,e]).
```

```
yes
```

```
| ?- overlap([a,b,c],[d,e,f]).
```

```
no
```

```
| ?- disjoint([a,b,c],[c,d,e]).
```

```
no
```

```
| ?- disjoint([a,b,c],[d,e,f]).
```

```
yes
```

```
| ?- disjoint([a,b,c],X).
```

```
no %<-----Not what we wanted??????
```

Proper use of Negation by Failure

Negation by failure $\neg(G)$ works properly only in the following cases:

- When G is fully instantiated at the time PROLOG processes the goal $\neg(G)$. (In this case, we interpret $\neg(G)$ to mean “goal G does not succeed”.)
- When all variables in G are unique to G , i.e., they don't appear elsewhere in the same clause. (In this case, we interpret $\neg(G(X))$ to mean “There is no value of X that will make $G(X)$ succeed”.)

Arithmetic in Prolog

| ?- AGE is 1998 - 1967.

AGE = 31 ;

| ?- DATE is 1967 + 31.

DATE = 1998 ;

| ?- 31 is DATE - 1967.

! Instantiation error in argument 2 of is/2

! goal: 31 is _6668-1967

| ?- 1998 is 1967 + AGE.

! Instantiation error in argument 2 of is/2

! goal: 1998 is 1967+_6728

Arithmetic in Prolog

At the time PROLOG begins processing a goal of the form: `X is <Exp>`, `<Exp>` must be a fully instantiated arithmetic expression, i.e., it cannot have any unbound variables.

Adding up the Numbers on a List

```
sumlist([],0).
```

```
sumlist([X|Y],S) :- sumlist(Y,T),  
                    S is X + T.
```

```
| ?- sumlist([1,2,3],X).
```

```
X = 6
```

```
| ?- sumlist([],X).
```

```
X = 0
```

```
| ?- sumlist(X,3).
```

```
! Instantiation error in argument 2 of is/2
```

```
! goal: 3 is _6786+0
```

Computing the Length of a List

```
length([],0).
```

```
length([_|Y],L) :- length(Y,M),  
                  L is M + 1.
```

```
| ?- length([a,b,c],L).  
L = 3
```

```
| ?- length([],L).  
L = 0
```

```
| ?- length(X,3).  
X = [_6755,_6757,_6759]
```

```
| ?- length(X,0).  
X = []
```

Generating Lists of Bounded Length

```
bounded-list(LIST,BOUND)
:- BOUND > 0,
   LOWER is BOUND - 1,
   bounded-list(LIST,LOWER).
```

```
bounded-list(LIST,BOUND)
:- length(LIST,BOUND).
```

```
| ?- bounded-list(L,3).
```

```
L = [] ;
L = [_6778] ;
L = [_6775,_6777] ;
L = [_6772,_6774,_6776] ;
```

```
no
```

Bounded Depth First Search

```
flight(ny,chicago).    flight(chicago,ny).
flight(ny,miami).      flight(miami,ny).
flight(miami,austin).  flight(austin,miami).
flight(chicago,la).   flight(la,chicago).
flight(la,austin).     flight(austin,la).
```

```
journey(X,Y,Path,Bound)
:- Bound > 0,
   Lower is Bound - 1,
   journey(X,Y,Path,Lower).
journey(X,Y,Path,Bound)
:- length(Path,Bound),trip(X,Y,Path).
```

```
trip(X,Z,[X,Z]) :- flight(X,Z).
trip(X,Z,[X|Path])
:- flight(X,Y),trip(Y,Z,Path),
   \+(member(X,Path)).
```

Bounded Depth First Search

```
| ?- journey(ny,austin,P,1).
```

```
no
```

```
| ?- journey(ny,austin,P,2).
```

```
no
```

```
| ?- journey(ny,austin,P,3).
```

```
P = [ny,miami,austin] ;
```

```
no
```

```
| ?- journey(ny,austin,P,4).
```

```
P = [ny,miami,austin] ;
```

```
P = [ny,chicago,la,austin] ;
```

```
no
```

Problems with Multiple Solutions

```
isa-mother(X) :- female(X),parent(X,_).  
isa-father(X) :- male(X),parent(X,_).
```

```
parent(fred,sue).  
parent(janet,sue).  
parent(fred,tim).  
parent(janet,tim).
```

```
male(fred).  
female(janet).
```

```
| ?- isa-mother(X).
```

```
X = janet ;
```

```
X = janet ;
```

```
no
```

Suppressing Multiple Solutions with Cut

- The cut symbol ! indicates a goal that always succeeds.
- Cut has the side effect of suppressing backtracking.
- PROLOG will not attempt to find additional solutions to any goals to the left of the cut.

Surpressing Multiple Solutions with Cut

```
isa-mother(X) :- female(X),parent(X,_),!.  
isa-father(X) :- male(X),parent(X,_),!.
```

```
parent(fred,sue).  
parent(janet,sue).  
parent(fred,tim).  
parent(janet,tim).
```

```
male(fred).  
female(janet).
```

```
| ?- isa-mother(X).
```

```
X = janet ;
```

```
no
```