

CS 520: Introduction to Artificial Intelligence

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Lecture 17: Bayes Nets

Acting under uncertainty

- **Probability: methods for representing and reasoning about uncertainty of knowledge**
- **Utility theory: a way to represent and reason about the *desirability* of different outcomes**
- **Decision theory: A way to combine probability and utility to decide what to do.**

Basic Properties

- $0 \leq P(A) \leq 1$
 - $P(\text{true}) = 1$
 - $P(\text{false}) = 0$
 - $P(A \cup B) = P(A) + P(B) - P(A \cap B)$
 - $P(A | B) = P(A \cap B) / P(B)$
- Equivalently: $P(A \wedge B) = P(A | B) * P(B)$**

Example Use: Mine Sweeper

- Grid of cells, some have mines
- Probe a cell:
 - If has a mine, lose
 - Else tells number of neighboring mines
- Variables:
 - $M(x, y)$: boolean: mine
 - $C(x, y)$: neighbor mine count
 - N : total mines

Mine Sweeper

$$P(M(1, 1)) =$$

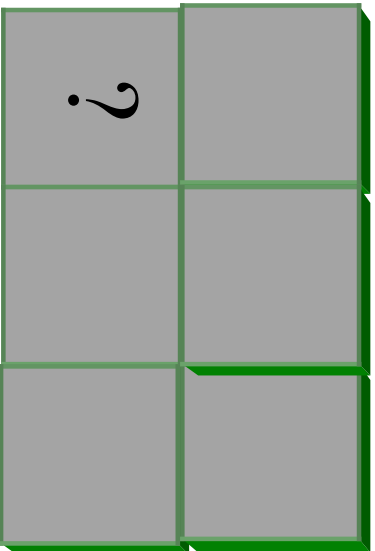
$$\frac{\# \text{ ways of choosing 2 of 5}}{\# \text{ ways of choosing 3 of 6}}$$

$$= \frac{5!}{(2!3!)}$$

$$6! / (3!3!)$$

$$= 10/20 = .5$$

$$N = 3$$



Mine Sweeper

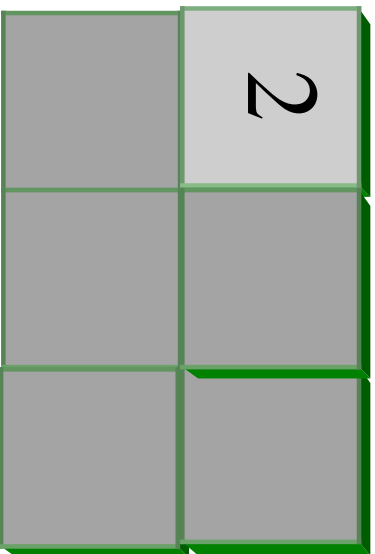
$$P(C(1,2) = 2 \wedge \sim M(1,2)) =$$

$$\frac{\text{choose}(2, 3) * \text{choose}(1, 2)}{\text{choose}(3, 6)}$$

$$= \frac{3 * 2}{20} = .3$$

$$= 3 * 2 / 20 = .3$$

$$N = 3$$



Mine Sweeper

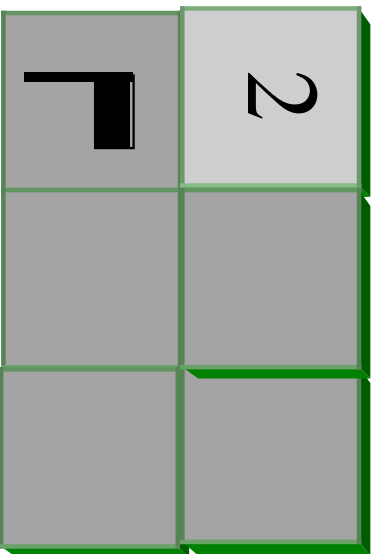
$P(C(1,2)=2 \wedge \sim M(1,2) \wedge M(1,1)) =$

$\frac{\text{choose}(1, 2) * \text{choose}(1,2)}$

$\text{choose}(3, 6)$

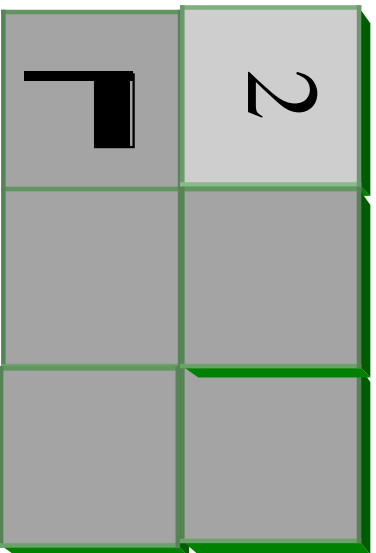
$= 2 * 2 / 20 = .2$

$N = 3$



Mine Sweeper

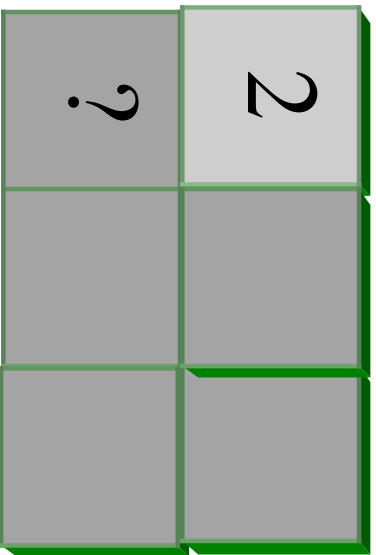
$N = 3$



$$\begin{aligned} P(C(1,2) = 2 \wedge \sim M(1,2) \mid M(1,1)) &= \\ P(C(1,2) = 2 \wedge \sim M(1,2) \wedge M(1,1)) & \\ \frac{P(M(1,1))}{P(M(1,1))} & \\ = .2/.5 = 2/5 & \end{aligned}$$

Mine Sweeper

$N = 3$



$$\begin{aligned} & P(M(1,1) \mid C(1,2)=2 \wedge \sim M(1,2)) = \\ & P(C(1,2)=2 \wedge \sim M(1,2) \mid M(1,1)) \\ & \quad * P(M(1,1)) \\ & / P(C(1,2)=2 \wedge \sim M(1,2)) \\ & = 2/5 * 1/2 / 3/10 \\ & = 2/3 \\ & P(M(1,1) \mid C(1,2)=2 \wedge \sim M(1,2)) = \\ & \text{choose}(1,2) * \text{choose}(1,2) \\ & \text{choose}(2,3) * \text{choose}(1,2) \\ & = 4 / 6 = 2/3 \end{aligned}$$

Mine Sweeper

- **Known:**

$$P(M(1, 1) \vee M(2, 1)) = 1$$

$$P(M(1, 1) \wedge M(2, 1)) = 0$$

$$P(M(1, 1)) = P(M(2, 1))$$

- **Conclude:**

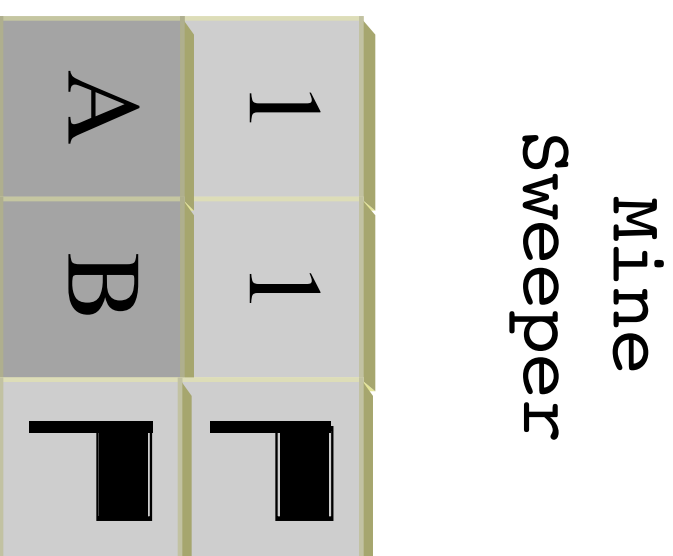
$$1 = P(M(1, 1))$$

$$+ P(M(2, 1))$$

$$- 0$$

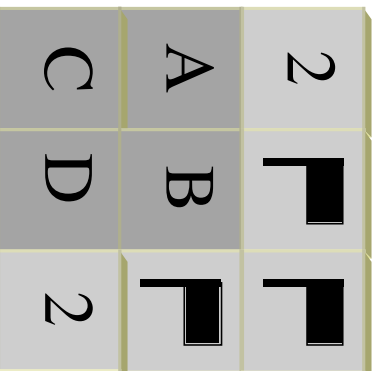
$$P(M(1, 1)) = P(M(2, 1))$$

$$= .5$$



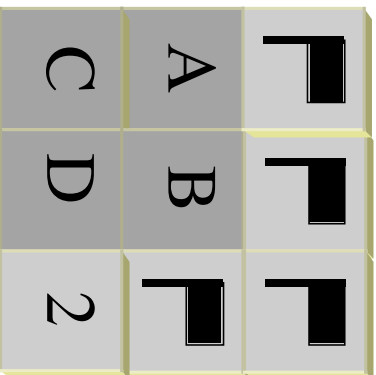
- **Exactly one of A and B must be a mine**
 - **Exactly one of B and D must be a mine**
- $P(A) =$
- # consistent patterns w/A
- # consistent patterns
- $= 1/2$

MinesLeft = 2



- **Exactly one of B and D is a mine, so exactly one of A and C is a mine**

MinesLeft = 2



- **$P(A) =$**
consistent patterns w/A
consistent patterns
 $= 2/4 = 1/2$

Joint Probability

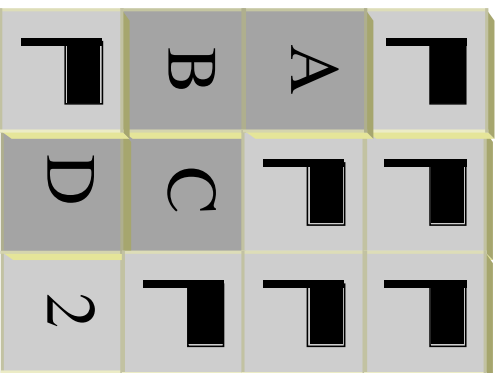
- The state of a single situation / domain may be represented by a *set* of random variables.
- Joint probability distribution (or just “the joint”): probability distribution over all possible sets of values for the state variables.

Example of Joint Probability Distribution

Mine

Sweeper

MinesLeft = 1



A	B	C	D	Probability
F	F	F	F	0
F	F	F	T	1/2
F	F	T	F	1/2
F	F	T	T	0
F	T	F	F	0
F	T	F	T	0
F	T	T	F	0
F	T	T	T	0
T	F	F	F	0
T	F	F	T	0
T	F	T	F	0
T	F	T	T	0
T	T	F	F	0
T	T	F	T	0
T	T	T	F	0
T	T	T	T	0

Diagnosis Problems: Inferring Causes from Effects

- Reasoning from a single piece of evidence:
 - We observe smoke (effect).
 - We want to know whether there is a fire (cause).
- Reasoning from a multiple pieces of evidence:
 - We observe that a patient has a fever (effect).
 - We observe that a patient has muscle aches (effect).
 - We want to know whether he has the flu (cause).

Available Knowledge

- Probability of each effect given cause:
 - $P(E|C)$.
- Probability of each effect given absence cause:
 - $P(E|\sim C)$
- Probability of cause:
 - $P(C)$
- We don't assume knowledge of probability of cause given effect: $P(C|E)$.

Using Bayes Rule for Diagnosis

- **Instantiating Bayes Rule:**
$$P(C|E) = P(E|C)P(C) / P(E)$$
- **Normalization removes dependence on**

P(E):

$$P(C|E) =$$

$$\frac{P(E|C) P(C)}{P(E|C)P(C) + P(E|\sim C)P(\sim C)}$$

$$P(E|C)P(C) + P(E|\sim C)P(\sim C)$$

Combining Pieces of Evidence with Bayesian Updating

- Instantiating Bayes Rule:

$$P(C | E_1) = P(C) P(E_1 | C) / P(E_1)$$

- Instantiating Bayes Rule w/ more

Conditioning:

$$P(C | E_1 \wedge E_2) =$$

$$P(C) P(E_1 \wedge E_2 | C) / P(E_1 \wedge E_2)$$

- Applying Bayes Rule Again:

$$P(C | E_1 \wedge E_2) = \frac{P(C) P(E_1 | C) P(E_2 | C \wedge E_1)}{P(E_1) P(E_2 | E_1)}$$

Conditional Independence

- Assumptions:

$$P(E_1|C \wedge E_2) = P(E_1|C)$$

$$P(E_2|C \wedge E_1) = P(E_2|C)$$

E_1 and E_2 are conditionally independent,
given C

- Therefore:

$$P(C|E_1 \wedge E_2) = P(C) P(E_1|C) P(E_2|C)$$

$$P(E_1) P(E_2|E_1)$$

$$P(C|E_1 \wedge E_2) = \alpha * P(C)P(E_1|C)P(E_2|C)$$

- Where α is chosen by normalization.

Joint Probability Distribution

- Choose a set of random variables: X_1, \dots, X_n .
- An atomic event $(X_1=x_1, \dots, X_n=x_n)$ is an assignment of
 - exactly one value to each variable.
 - The joint probability distribution function
 - $P(X_1=x_1, \dots, X_n=x_n)$ assigns a probability to each atomic event.
- Encode as a table:
 - Size 2^N for boolean random variables.
 - Size D^N for general random variables.

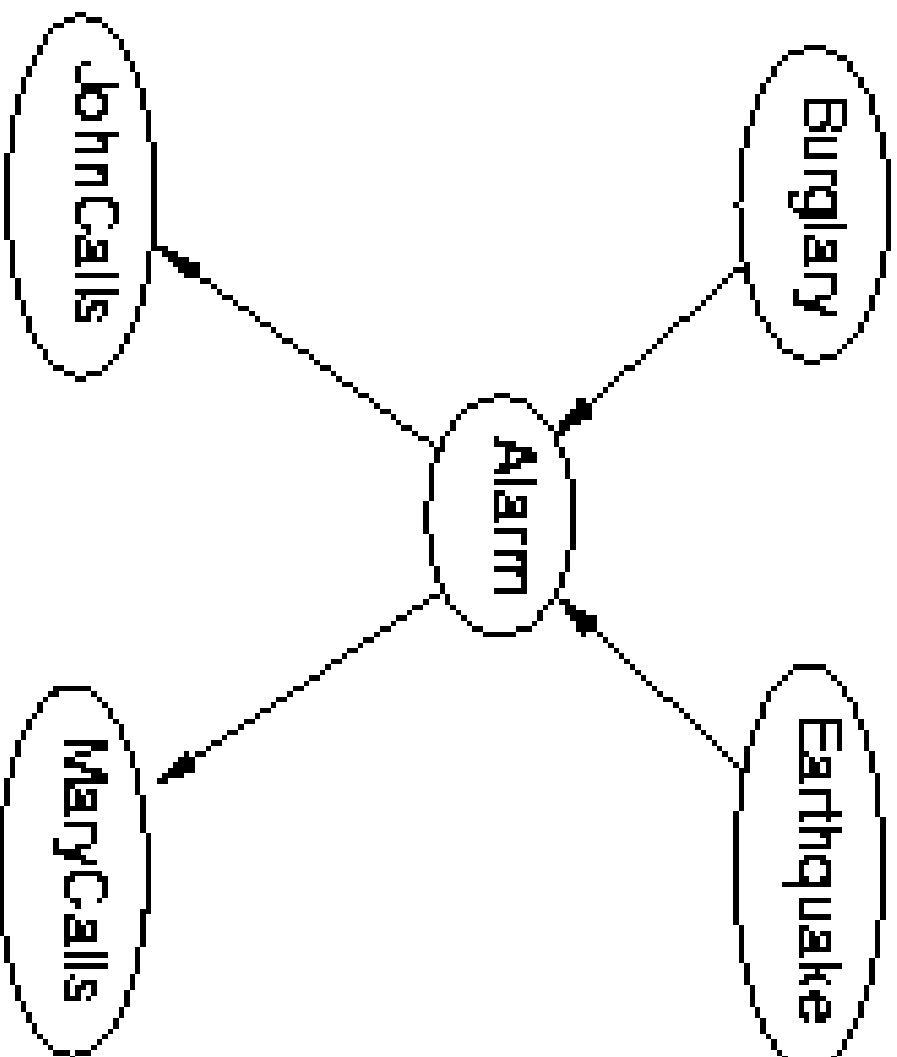
Using the Joint Probability Distribution

- **Difficulties:**
 - Constructing the joint requires acquiring $D \wedge N$ numbers from an expert.
 - Computation with the joint requires lots of memory and CPU time.
- **Opportunity:**
 - The world is nearly decomposable.
 - Most things don't interact with each other.
 - Most joint entries are independent of each other.

Belief Networks

- Attempt to overcome difficulties of using the joint probability distribution
- A graphical representation of the joint probability distribution.
- A directed acyclic graph (DAG).
- Each node represents a random variable.
- Each arc represents a *direct* influence of one variable on another.
- Structure encodes conditional independence.

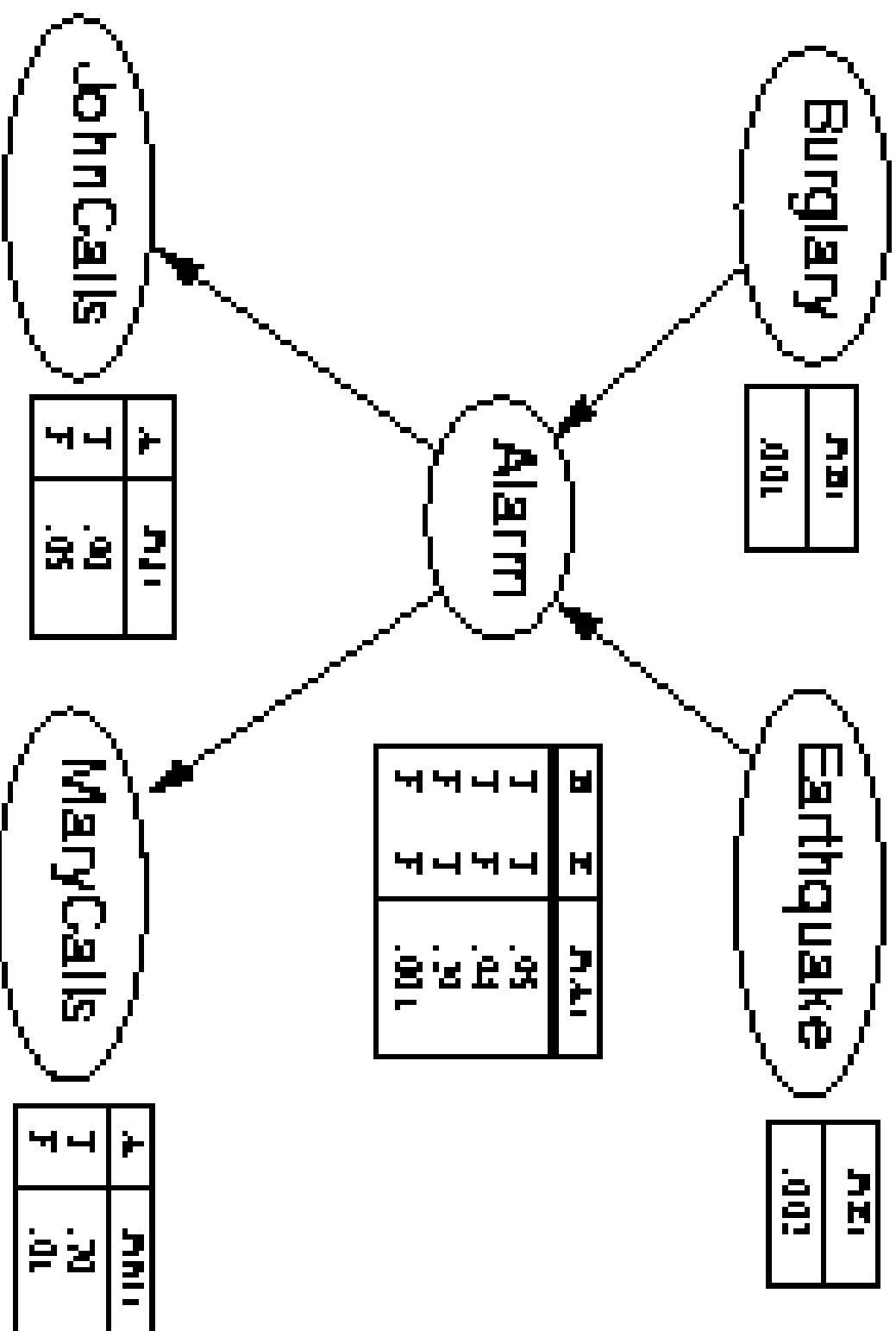
A Typical Belief Network



Semantics of Belief Networks

- A belief network encodes conditional probabilities.
- A conditional probability table is stored in each node.
- The table at the node for variable X_i stores the
- conditional probability: newline
 - for each combination of values of V_i and values of V_j for all $j \in \text{parents}(i)$.

Conditional Probabilities



Quantities in the Network

- $P(B) = 0.001$
- $P(E) = 0.002$
- $P(A | B \wedge E) = 0.95$
- $P(A | B \wedge \sim E) = 0.94$
- $P(A | \sim B \wedge E) = 0.29$
- $P(A | \sim B \wedge \sim E) = 0.001$
- $P(J | A) = 0.90$
- $P(J | \sim A) = 0.05$
- $P(M | A) = 0.70$
- $P(M | \sim A) = 0.01$

Extracting the Joint from a Belief Net

- **Boolean Case**
- Let A be an atomic event.
 - Suppose:

$$A \equiv (X_1 \wedge \dots \wedge X_n)$$

- It follows that:

$$P(A) = \prod_{i=1..n} P(X_i | \bigwedge_{j \text{ in Parents}(i)} X_j)$$

Network Topology Constrains the Joint

- **Conditional Independence Property:**
Each variable is conditionally independent of its predecessors given its parents.

Constructing a Belief Network

- 1. Choose a set of variables.
- 2. Choose an ordering of the variables.
- 3 While (Some variables are left)
 - a. Choose a variable, “ X_i ”.
 - b. Add a node for X_i to the network.
 - c. Set Parents(i) to be the minimal set
 - of nodes already in the network
 - satisfying the conditional
 - independence property.
 - d. Define the conditional probability
 - table for node X_i .

Network Structure Depends on Order of Introduction

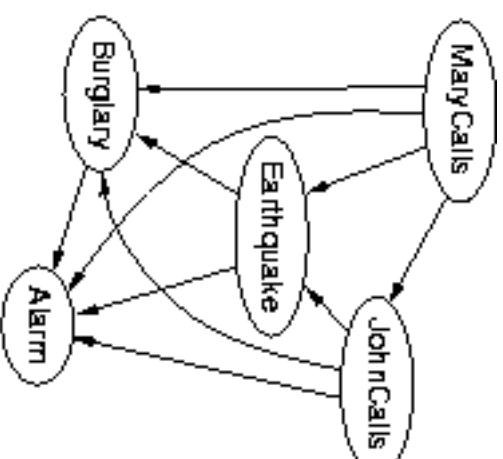
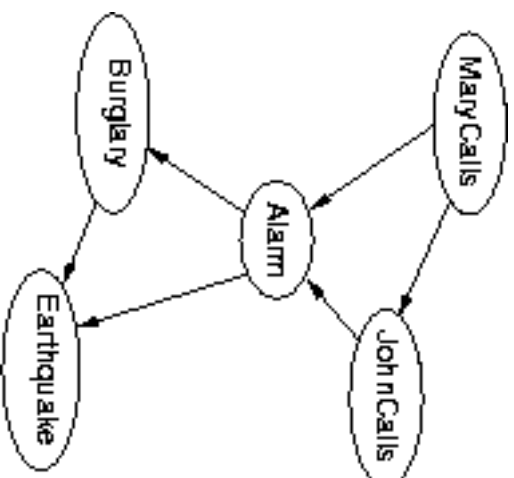
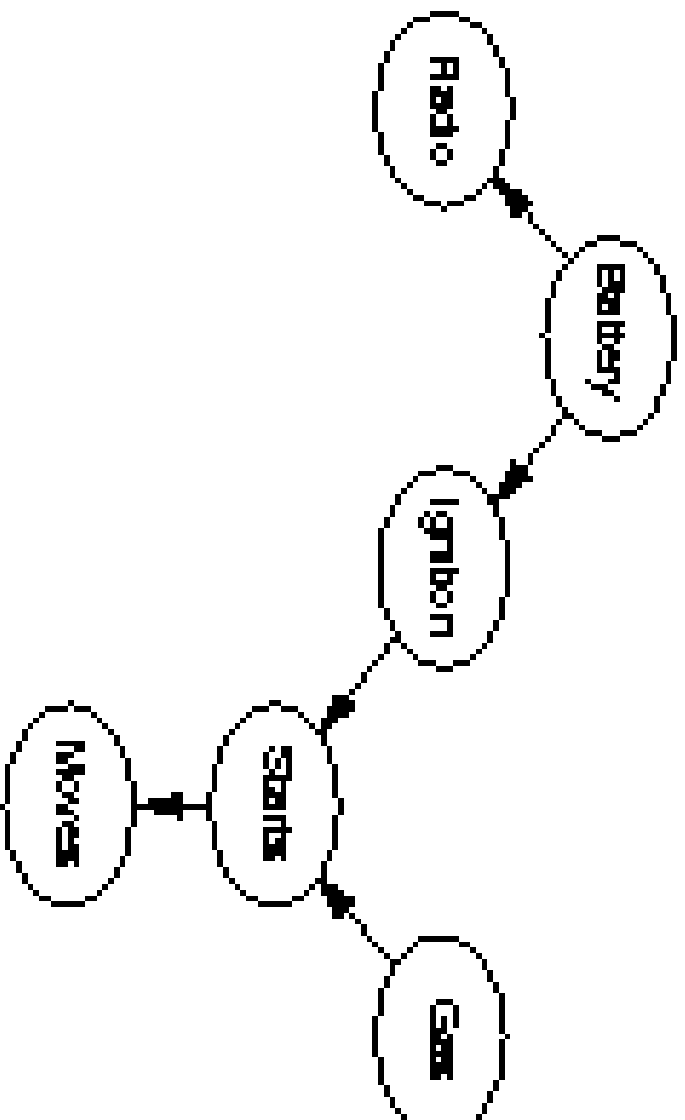


Illustration of Conditional Independence

- RADIO and GAS independent given IGNITION.
- RADIO and GAS independent given BATTERY.
- RADIO and GAS independent given nothing.



Patterns of Reasoning Handled by Belief Networks

- **Diagnostic Inference:**
 - Given JohnCalls infer $P(\text{Burglary}|\text{JohnCalls})$.
- **Causal Inference:**
 - Given Burglary infer $P(\text{JohnCalls}|\text{Burglary})$.
- **Intercausal Inference:**
 - Given Alarm and Earthquake infer $P(\text{Burglary}|\text{Alarm} \wedge \text{Earthquake})$
- **Mixed Inference.**

Terminology

- Let “ B ” be “Burglary”.
- Let “ ~ E ” be “Earthquake”.
- Let “ ~ A ” be “Alarm”.
- Let “ ~ J ” be “John Calls”.
- Let “ ~ M ” be “Mary Calls”.

Sample Calculations with the Belief Network

- Probability that there was a burglary given that the alarm goes off:
- $P(B|A) = \frac{P(A|B) P(B)}{P(A)}$
- Probability the alarm goes off given that there is a burglary:

$$\begin{aligned} P(A|B) &= P(A \wedge E|B) + P(A \wedge \sim E|B) \\ &= P(A|E \wedge B) P(E|B) + P(A|\sim E \wedge B)P(\sim E|B) \\ &= P(A|E \wedge B) P(E) + P(A|\sim E \wedge B) P(\sim E) \end{aligned}$$

Sample Calculations with the Belief Network

Probability that the alarm goes off:

$$\begin{aligned} P(A) &= P(A \wedge B \wedge E) \\ &\quad + P(A \wedge B \wedge \sim E) \\ &\quad + P(A \wedge \sim B \wedge E) \\ &\quad + P(A \wedge \sim B \wedge \sim E) \\ &= P(A | B \wedge E) P(B \wedge E) \\ &\quad + P(A | B \wedge \sim E) P(B \wedge \sim E) \\ &\quad + P(A | \sim B \wedge E) P(\sim B \wedge E) \\ &\quad + P(A | \sim B \wedge \sim E) P(\sim B \wedge \sim E) \\ &= P(A | B \wedge E) P(B) P(E) \\ &\quad + P(A | B \wedge \sim E) P(B) P(\sim E) \\ &\quad + P(A | \sim B \wedge E) P(\sim B) P(E) \\ &\quad + P(A | \sim B \wedge \sim E) P(\sim B) P(\sim E) \end{aligned}$$

Sample Calculations with the Belief Network

- Probability that there is a burglary and Mary

Calls:

$$- P(B \wedge M) = P(B) P(M|B)$$

$$- = P(B) P(M \wedge A | B)$$

$$- + P(B) P(M \wedge \sim A | B)$$

$$- = P(B) P(M|A \wedge B) P(A|B)$$

$$- + P(B) P(M|\sim A \wedge B) P(\sim A|B)$$

$$- = P(B) P(M|A) P(A|B)$$

$$- + P(B) P(M|\sim A) P(\sim A|B)$$