On-line MPC-based Stochastic Planning in the Non-Gaussian Belief Space with Non-convex Constraints

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Abstract

A convex program to design a feedback policy in non-Gaussian belief space is proposed for a class of systems with differentiable non-linear observation model. A Particle Filter is adopted for belief representation. The size of the optimization vector grows linearly with time horizon and dimension of the state. A new approach is proposed to deal with obstacles as a part of optimization problem. Included results show the efficacy of our method.

Introduction

Partially Observed Markov Decision Processes (POMDP) is a general framework for solving planning under uncertainty problems. POMDP is known to be PSPACE-complete in the general setting with continuous underlying spaces. Most of the POMDP solvers approach the problem in the discretized state, action and observation spaces. It becomes even harder in the existence of non-convex constraints over the state space. There have been successful efforts to solve the problem in continuous spaces with Gaussian assumptions (Agha-Mohammadi, Chakravorty, and Amato 2013), however, the results in the literature in the non-Gaussian belief space are sparse. Moreover, the existing algorithms are usually expensive in terms of time and memory. In this paper, we provide a feedback policy in non-Gaussian belief space that involves a convex program even for common non-linear observation models and is therefore very fast and globally optimal in terms of the considered cost. The solution involves a Model Predictive Control (MPC) solved in a Receding Horizon fashion using particle filters for the estimation of the non-Gaussian belief representation. Our solution avoids the maximum likelihood observation heuristics and avoids the filtering in the planning in a smart way using the observation covariance of the Maximum A-Posteriori (MAP) estimate of the state and the Jacobian matrix of the observation model. Then, we adjust the MPC to deal with obstacles and show the results.

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Obstacle-free Convex Environment

Here, we propose our solution for consisting of a linear process model and continuous observation model. This solution can be extended to nonlinear holonomic case.

State space definition: Throughout this paper we denote the random variables with upper case. Vectors $x \in \mathbb{X} \subset \mathbb{R}^{n_x}$, $u \in U \subset \mathbb{R}^{n_u}$, and $z \in \mathbb{Z} \subset \mathbb{R}^{n_z}$ denote the state of the system, the action, and observation vector, respectively. We assume partial observability which means that we have incomplete and/or noisy information about the current state.

System equations: The dynamics of the system and the observations are as follows:

$$x_{t+1} = A_{t}x_{t} + B_{t}u_{t} + G_{t}\omega_{t}, \quad z_{t} = h(x_{t}, \nu_{t}).$$

where $\{\omega_{t}\}$ and $\{\nu_{t}\}$ are two zero mean independent, identically distributed (iid) random sequences, and are mutually independent. We also assume that $E[z_{t}z_{t}^{T}|x_{t}] = R(x_{t}) \succeq 0$ to be the state-dependent covariance of the measurement noise. In addition, at each time step, $A_{t}$, $B_{t}$ and $G_{t}$ are appropriate constant matrices, and $h : \mathbb{X} \times \mathbb{R}^{m} \rightarrow \mathbb{Z}$ denotes the observation dynamics.

RHC policy: Suppose that at time step $t'$ knowledge about the state is summarized in belief state $b_{t'}$. Let us call our RHC policy $\bar{\pi}$. The belief state $b_{t'}$ is approximated by a set of particles $\{x_{t'}^{i}\}_{i=1}^{N}$ whose approximation gets better as the number, $N$, of particles increases. Given this set of particles and a goal state $x_{g}$, we perform an optimization as follows to obtain the appropriate action to be performed at time $t'$:

$$\bar{\pi}(b_{t'}) := e_{1}^{T}, \text{arg min}_{u_{t,t'+K-1}} \sum_{t'=t+1}^{t'+K} c_{t}^{T} R_{t}(x_{t'}^{ML}) c_{t} + u_{t}^{T} V_{t}^{u} u_{t-1} \quad \text{s.t.} \quad x_{t+1} = A_{t}x_{t} + B_{t}u_{t}, \quad t \in [t', t'+K]$$

$$x_{g} = x_{t'+K}^{ML} (1)$$

where $x_{t'}^{ML} = \arg \max_{x_{t'} \in \mathbb{R}^{n_x}} b_{t}(x)$ is the MAP estimate of the state at time $t$ which is obtained through the particle representation as the Most Likely (ML) state, $K$ is the time horizon, $V_{t}^{u} \succeq 0$ is an appropriate weight matrix, $e_{1}$ is the $K$-dimensional unit vector where only the first element is non-zero. Note that we assume $h$ to be differentiable and $H_{t} = \partial h(x, 0) / \partial x|_{x=x_{t}}$, whence, $H_{t}$ can be a function of the optimization variables if the observation model is nonlinear. Moreover, $c_{t} := (c_{t}^{1}, c_{t}^{2}, \ldots, c_{t}^{N})^{T} \in \mathbb{R}^{n_{z} \times N}$ consists
of \( c_i^j := H_i \left( \prod_{t=0}^{t} A_i \right) (x_i^j - x_i^{ML}), \quad 1 \leq i \leq N, \) where \( H_i (x_i^{ML}) = \text{BlockDiag} \left( \frac{1}{n} R(x_i^{ML}) \right) \) is a matrix with \( N \) equal block diagonal elements and is a diagonal matrix itself. Thus, the action \( u_t = \tilde{\pi} (b_t) \) is produced by the function above. The overall control loop is shown in Fig. 1.

**Obstacles as the Non-convex Constraints**

**Barrier function:** We introduce a new method of incorporating the obstacles by adding a barrier function of the following form to the minimization objective:

\[
\max_{1 \leq r \leq n_b} \left\{ M e^{\sum_{j=1}^{n_b}} - \alpha_i \left( x_i^{ML}(j) - c_i^j \right)^2 \right\},
\]

where \( n_b \) is the number of the obstacles, \( M > 0, \alpha_i > 0 \) are constant numbers, and \( c_i^j \in \mathbb{R}^{n_x} \) is a constant vector. Adding this cost, ensures that the ML particle remains outside the infeasible regions along the whole time horizon. Thus, we inflate the size of the barriers to increase safety margin. We design the barrier function such that there is only one function per obstacle acting as a soft constraint.

**Analysis and Results**

In the main optimization problem (1), number of the decision variables is \( Kn_u \), and the planning problem can be shown to be convex for some commonly used observation models in robotics. We have used a landmark-based observation model with observation covariance proportional to the range. Thus, the solution is a global minimizer in terms of the control effort in a trade-off with the uncertainty reduction along the trajectory. The weight matrix \( V_t^u \) determines the trade-off for the exploration vs. exploitation.

In the second case where we consider the obstacles by adding the barrier function to the optimization objective, the problem becomes non-convex, but still numerically well-behaved. The key to handle this problem is to increase the horizon increase to allow for more exploration that is needed to bypass the obstacles. By adding obstacle function the memory and computational requirements to solve the problem do not increase drastically as in the chance constrained problems (Zhang et al. 2013), since the size of the optimization vector remains the same and only the objective function changes. Moreover, there is no need to introduce any additional integer valued variables, and the optimization problem is only solved once (cf. (Platt 2013)). The simulation results are shown in the Fig. 2.

**References**

