

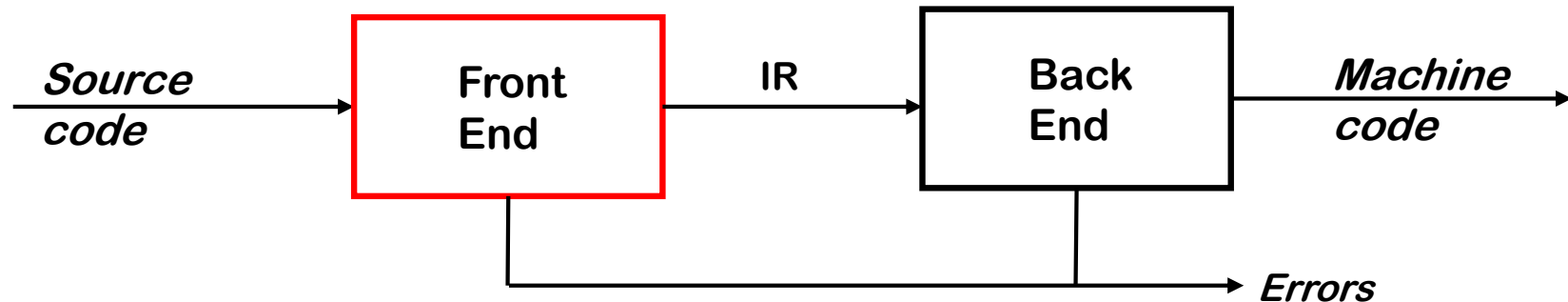
CS415 Compilers

Lexical Analysis Part 2

These slides are based on slides copyrighted by
Keith Cooper, Ken Kennedy & Linda Torczon at Rice
University

- Second homework due this Friday, February 18.
- First **project** (local instruction scheduler) has been posted
Deadline for code: March 2
Deadline for report: March 4
- First **midterm**: Wednesday, February 23
In class exam, 60 minutes,
Topics: ILOC, instruction scheduling, register allocation
- **Spring recess**: March 12 - 20
- **Final exam** (exam code C): Tuesday, May 10
1:00pm - 2:00pm
In person, location TBD

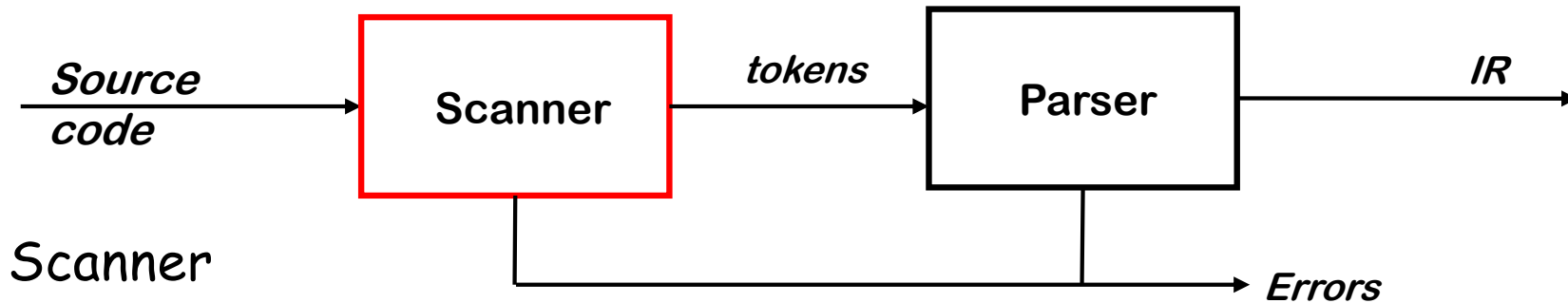
EaC Chapter 2



The purpose of the front end is to deal with the input language

- Perform a membership test: $\text{code} \in \text{source language?}$
- Is the program well-formed (semantically) ?
- Build an IR version of the code for the rest of the compiler

The front end is not monolithic



Scanner

- Maps stream of characters into words/tokens

- Basic unit of syntax

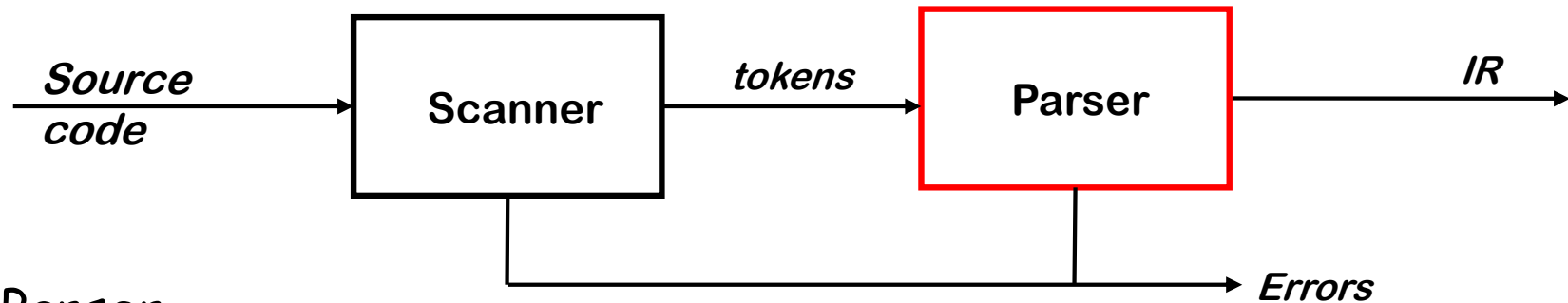
- $x = x + y ;$ becomes

- $\langle id, x \rangle \langle eq, = \rangle \langle id, x \rangle \langle pl, + \rangle \langle id, y \rangle \langle sc, ; \rangle$

Speed is an issue in scanning

⇒ use a specialized recognizer

- Character sequence that forms a word/token is its *lexeme*
- Its *part of speech* (or *syntactic category*) is called its *token type*
- Scanner discards white space & (often) comments



Parser

- Checks stream of classified words (*tokens*) for grammatical correctness
- Determines if code is syntactically well-formed
- Guides checking at deeper levels than syntax (static semantics)
- Builds an IR representation of the code

We'll get to parsing in the next lectures

- Language syntax is specified over *parts of speech* (tokens)
- Syntax checking matches *sequence of tokens* against a grammar
- Here is an example context free grammar (CFG) \mathcal{G} :

1. $goal \rightarrow expr$
2. $expr \rightarrow expr\ op\ term$
3. | $term$
4. $term \rightarrow \underline{number}$
5. | \underline{id}
6. $op \rightarrow \underline{+}$
7. | $=$

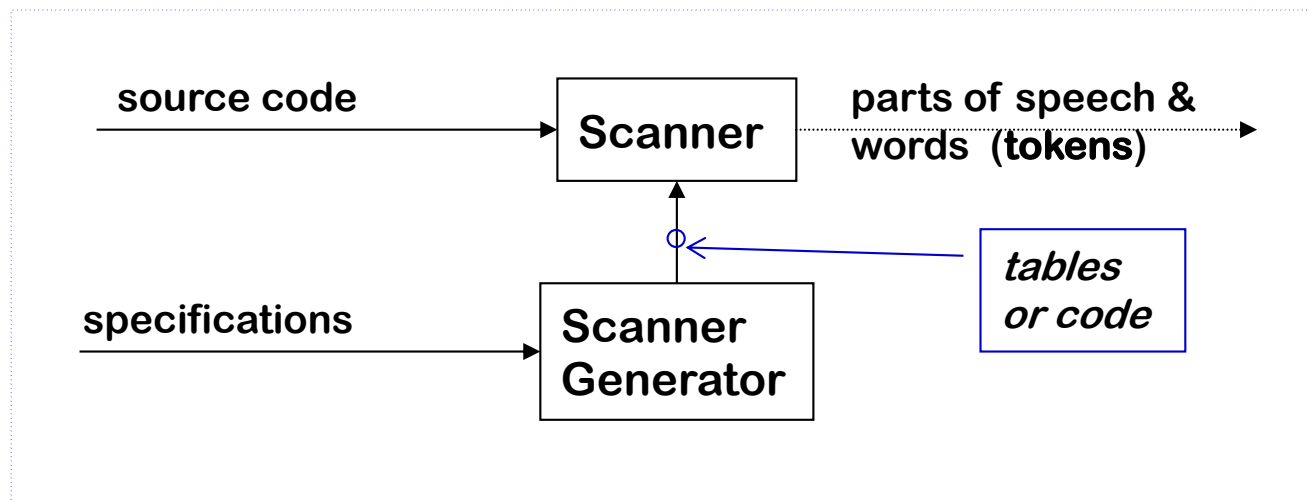
\mathcal{G} in BNF form

$S = goal$
 $T = \{ \underline{number}, \underline{id}, \underline{+}, \underline{=} \}$
 $N = \{ goal, expr, term, op \}$
 $P = \{ 1, 2, 3, 4, 5, 6, 7 \}$

$\mathcal{G} = (S, T, N, P)$

Why study lexical analysis?

- We want to avoid writing scanners by hand

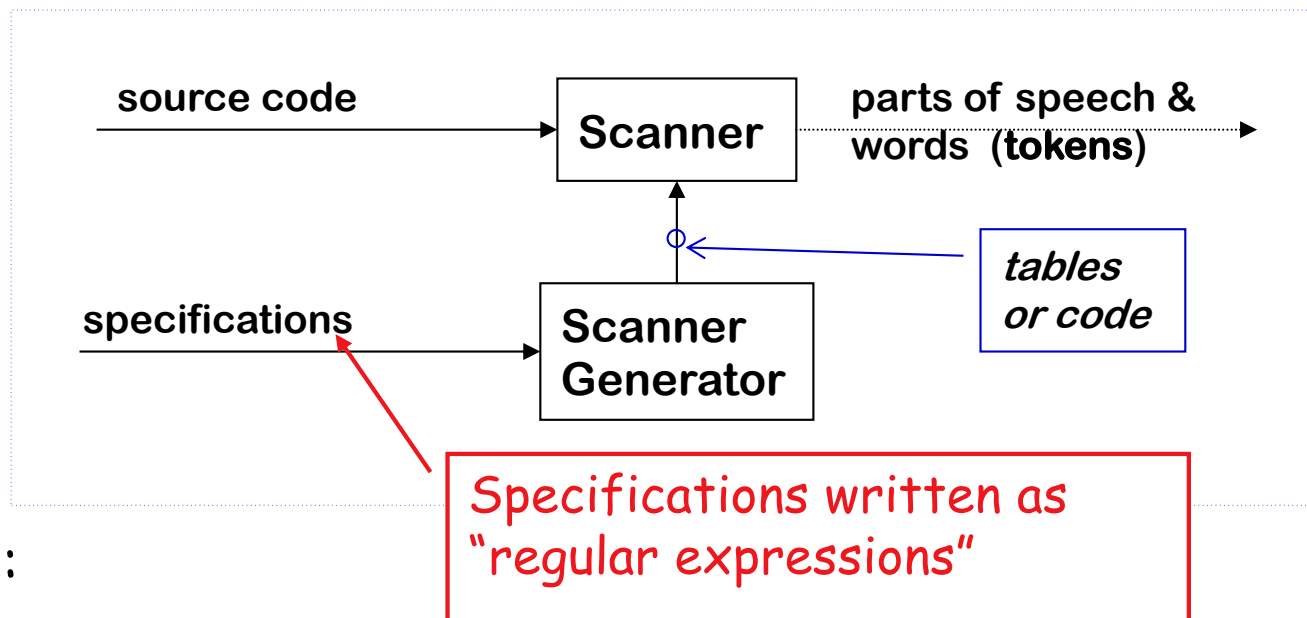


Goals:

- To simplify specification & implementation of scanners
- To understand the underlying techniques and technologies

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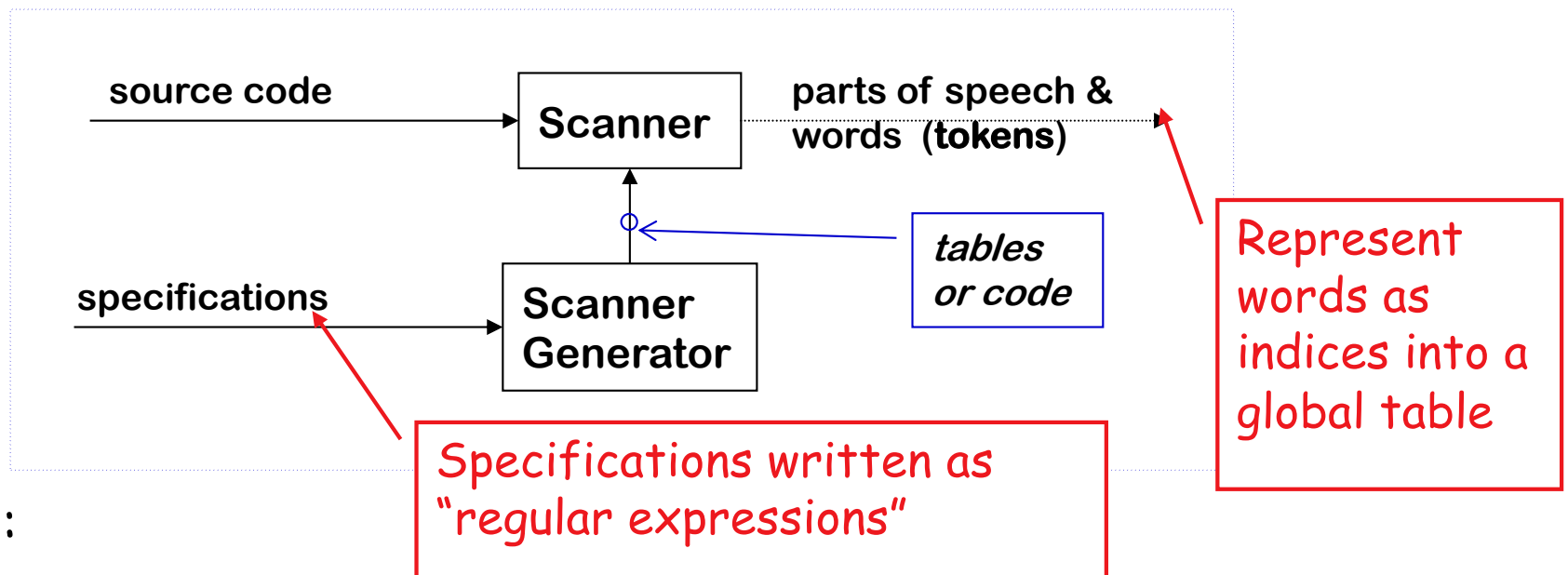


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Lexical patterns form a *regular language*

**** any finite language is regular ****

Regular expressions (REs) describe regular languages

Ever type
"rm *.o a.out" ?

Regular Expression (over an alphabet Σ , a finite set of symbols):

- ε is a RE denoting the set $\{\varepsilon\}$
- If "a" is in Σ , then a is a RE denoting $\{a\}$
- If x and y are REs denoting $L(x)$ and $L(y)$ then
 - $x | y$ is an RE denoting $L(x) \cup L(y)$
 - xy is an RE denoting $L(x)L(y)$
 - x^* is an RE denoting $L(x)^*$
 - (x) is an RE denoting $L(x)$

Precedence is
closure, then
concatenation,
then alternation

Operation	Definition
<i>Union of L and M Written $L \cup M$</i>	$L \cup M = \{s \mid s \in L \text{ or } s \in M\}$
<i>Concatenation of L and M Written LM</i>	$LM = \{st \mid s \in L \text{ and } t \in M\}$
<i>Kleene closure of L Written L^*</i>	$L^* = \bigcup_{0 \leq i \leq \infty} L^i$
<i>Positive Closure of L Written L^+</i>	$L^+ = \bigcup_{1 \leq i \leq \infty} L^i$

These definitions should be well known

Identifiers:

Letter $\rightarrow (\underline{a}|\underline{b}|\underline{c}| \dots |\underline{z}|\underline{A}|\underline{B}|\underline{C}| \dots |\underline{Z})$

Digit $\rightarrow (\underline{0}|\underline{1}|\underline{2}| \dots |\underline{9})$

Identifier $\rightarrow \textit{Letter}(\textit{Letter} | \textit{Digit})^*$

Numbers:

Integer $\rightarrow (\underline{+}|\underline{-}|\underline{\epsilon})(\underline{0}|(\underline{1}|\underline{2}|\underline{3}| \dots |\underline{9})(\textit{Digit})^*)$

Decimal $\rightarrow \textit{Integer} \underline{.} \textit{Digit}^*$

Real $\rightarrow (\textit{Integer} | \textit{Decimal}) \underline{E} (\underline{+}|\underline{-}|\underline{\epsilon}) \textit{Digit}^*$

Complex $\rightarrow (\textit{Real} \underline{,} \textit{Real})$

Numbers can get much more complicated!

Regular expressions can be used to specify the words to be translated to parts of speech (tokens) by a lexical analyzer

Using results from automata theory and theory of algorithms, we can automatically build recognizers from regular expressions

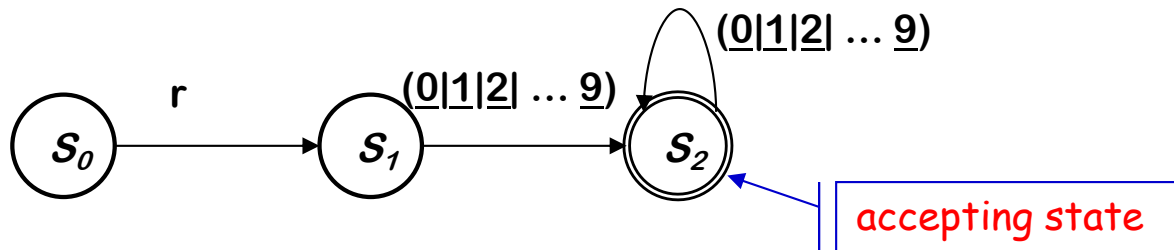
⇒ We study REs and associated theory to automate scanner construction !

Consider the problem of recognizing ILOC register names

$Register \rightarrow r (\underline{0}|\underline{1}|\underline{2}|\dots|\underline{9}) (\underline{0}|\underline{1}|\underline{2}|\dots|\underline{9})^*$

- Allows registers of arbitrary number
- Requires at least one digit

RE corresponds to a recognizer (or DFA)

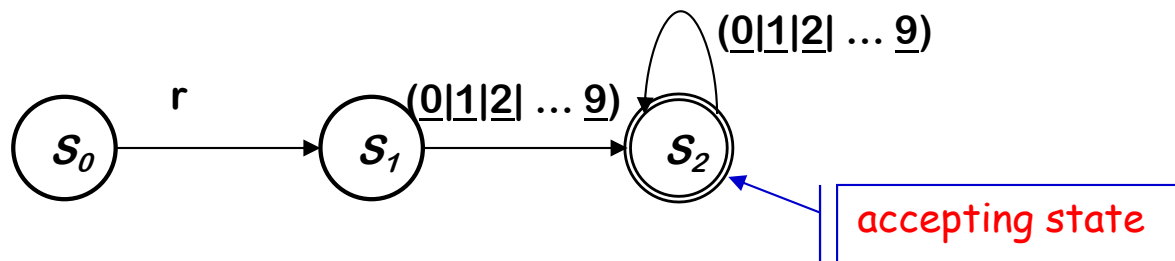


Recognizer for *Register*

Transitions on other inputs go to an error state, s_e

DFA operation

- Start in state s_0 & take transitions on each input character
- DFA accepts a word \underline{x} iff \underline{x} leaves it in a final state (s_2)



So,

Recognizer for *Register*

- r17 takes it through s_0 , s_1 , s_2 and accepts
- r takes it through s_0 , s_1 and fails
- a takes it straight to error state s_e (not shown here)

To be useful, recognizer must turn into code

$$\delta(s_x, a) = s_y$$

```

Char ← next character
State ← s0
while (Char ≠ EOF)
    State ← δ(State, Char)
    Char ← next character
if (State is a final state)
    then report success
else report failure
  
```

Skeleton recognizer

δ	r	0,1,2,3,4, 5,6,7,8,9	All others
s_0	s_1	s_e	s_e
s_1	s_e	s_2	s_e
s_2	s_e	s_2	s_e
s_e	s_e	s_e	s_e

Table encoding RE

To be useful, recognizer must turn into code

```

Char ← next character
State ←  $s_0$ 
while (Char ≠ EOF)
    State ←  $\delta$ (State, Char)
    perform specified action
    Char ← next character
if (State is a final state)
    then report success
    else report failure
  
```

Skeleton recognizer

δ	r	0,1,2,3,4, 5,6,7,8,9	All others
s_0	s_1 <i>start</i>	s_e <i>error</i>	s_e <i>error</i>
s_1	s_e <i>error</i>	s_2 <i>add</i>	s_e <i>error</i>
s_2	s_e <i>error</i>	s_2 <i>add</i>	s_e <i>error</i>
s_e	s_e <i>error</i>	s_e <i>error</i>	s_e <i>error</i>

Table encoding RE

r *Digit Digit** allows arbitrary numbers

- Accepts r00000
- Accepts r99999
- What if we want to limit it to r0 through r31 ?

Write a tighter regular expression

→ *Register* → r ((0|1|2) (*Digit* | ϵ) | (4|5|6|7|8|9) | (3|30|31))

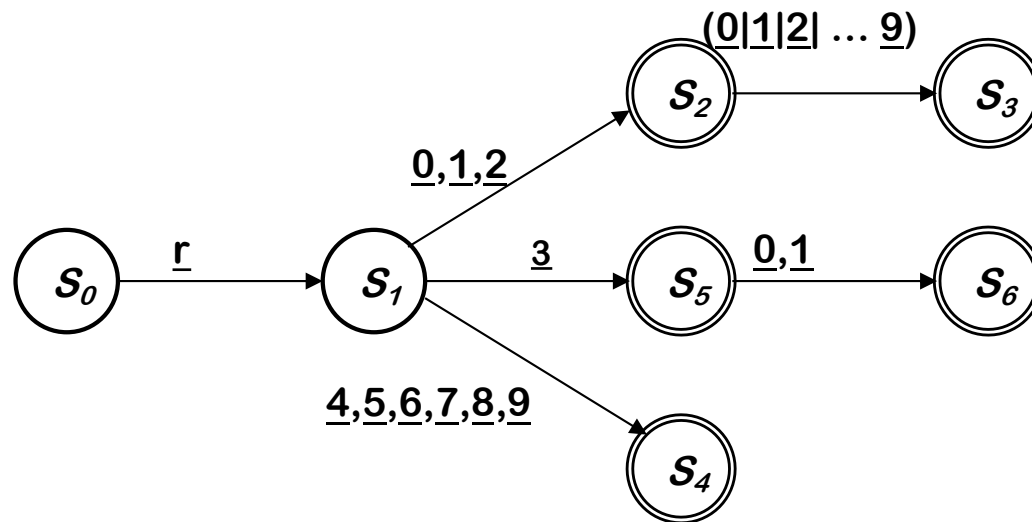
→ *Register* → r0|r1|r2| ... |r31|r00|r01|r02| ... |r09

Produces a more complex DFA

- Has more states
- Same cost per transition
- Same basic implementation

The DFA for

$Register \rightarrow \underline{r} ((\underline{0}|\underline{1}|\underline{2}) (Digit | \varepsilon) | (\underline{4}|\underline{5}|\underline{6}|\underline{7}|\underline{8}|\underline{9}) | (\underline{3}|\underline{30}|\underline{31}))$



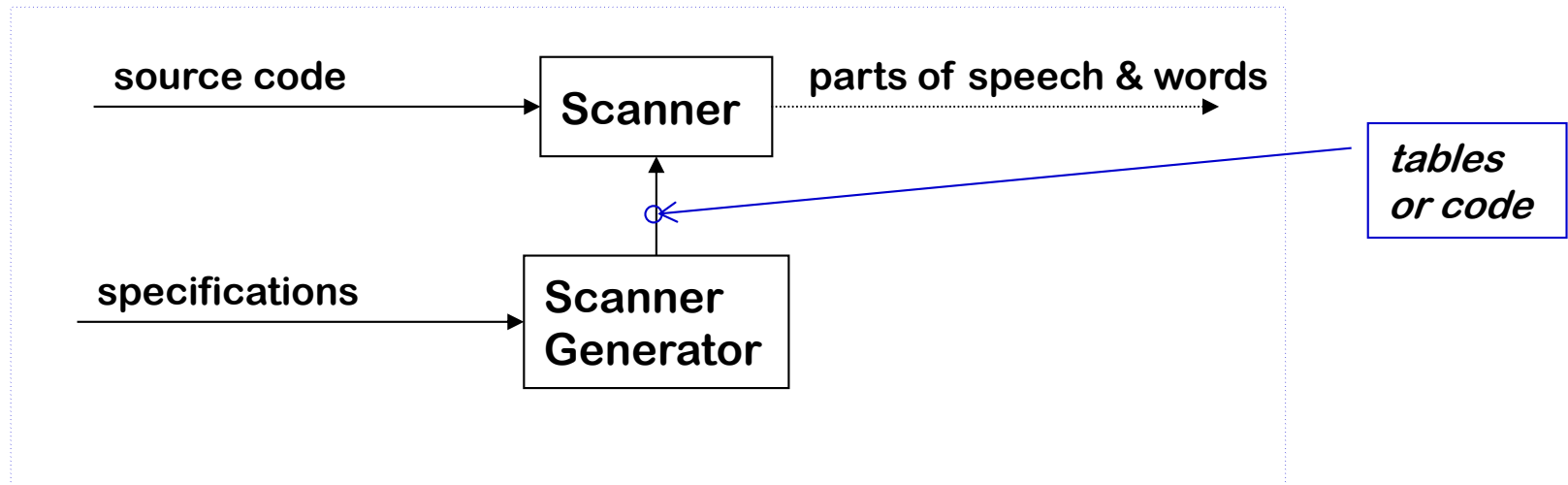
- Accepts a more constrained set of registers
- Same set of actions, more states

RUTGERS Tighter register specification (continued)

δ	r	0,1	2	3	4-9	All others
s_0	s_1	s_e	s_e	s_e	s_e	s_e
s_1	s_e	s_2	s_2	s_5	s_4	s_e
s_2	s_e	s_3	s_3	s_3	s_3	s_e
s_3	s_e	s_e	s_e	s_e	s_e	s_e
s_4	s_e	s_e	s_e	s_e	s_e	s_e
s_5	s_e	s_6	s_e	s_e	s_e	s_e
s_6	s_e	s_e	s_e	s_e	s_e	s_e
s_e	s_e	s_e	s_e	s_e	s_e	s_e

Runs in the same skeleton recognizer

Table encoding RE for the tighter register specification



- The scanner is the first stage in the front end
- Specifications can be expressed using regular expressions
- Build tables and code from a DFA

More Lexical Analysis

Syntax Analysis (top-down)

Read EaC: Chapter 3.1 - 3.3