

CS 314 Principles of Programming Languages

Lecture 20: Lambda Calculus

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Lambda Calculus

λ -terms are inductively defined.

A λ -term is:

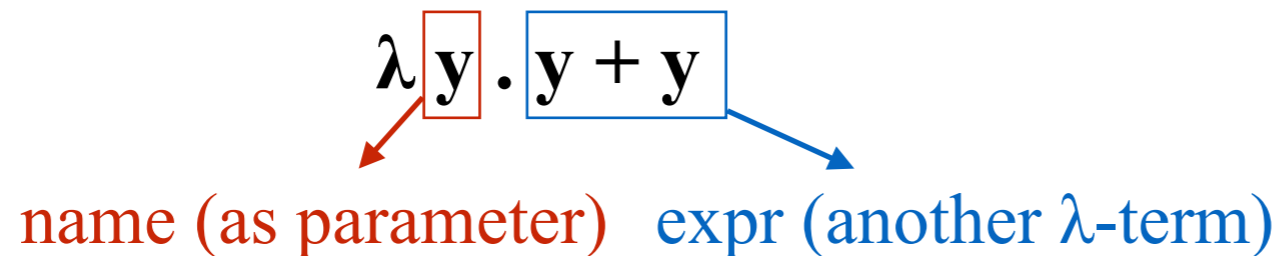
- a variable x
- $(\lambda x. M) \Rightarrow$ where x is a variable and M is a λ -term (abstraction)
- $(M N) \Rightarrow$ where M and N are both λ -terms (application)

λ -terms

The context-free grammar for λ -terms:

λ -term	\rightarrow	expr
expr	\rightarrow	name number λ name . expr func arg
func	\rightarrow	name (λ name . expr) func arg
arg	\rightarrow	name number (λ name . expr) (func arg)

Example 1:

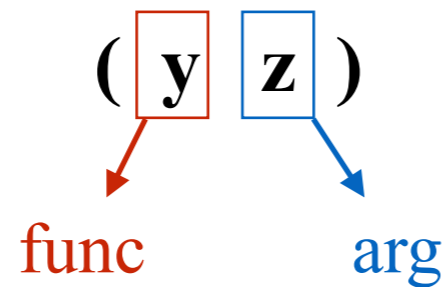


λ -terms

The context-free grammar for λ -terms:

λ -term	\rightarrow	expr
expr	\rightarrow	name number λ name . expr func arg
func	\rightarrow	name (λ name . expr) func arg
arg	\rightarrow	name number (λ name . expr) (func arg)

Example 2:



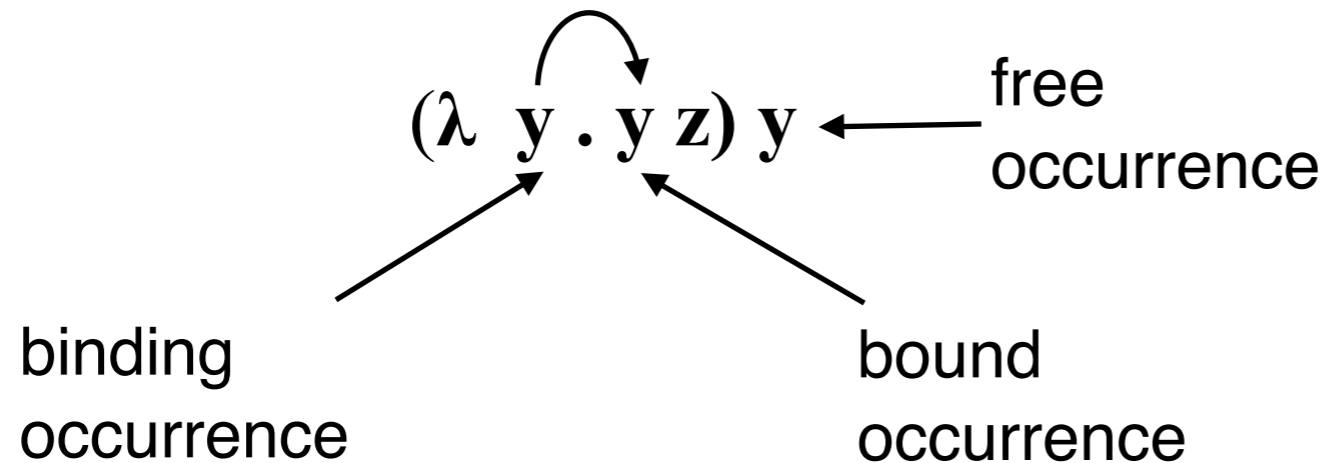
Lambda Calculus

Associativity and Precedence

- Function application is left associative: $(f\ g\ z)$ is $((f\ g)\ z)$
- Function application has precedence over function abstraction.
“function body” extends as far to the right as possible:
 $(\lambda x.yz)$ is $(\lambda x.(yz))$
- Multiple arguments: $(\lambda xy.z)$ is $(\lambda x(\lambda y.z))$

Free and Bound Variables

Abstraction $(\lambda x. M)$ “binds” variable x in “body” M . You can think of this as a declaration of variable x with scope M .

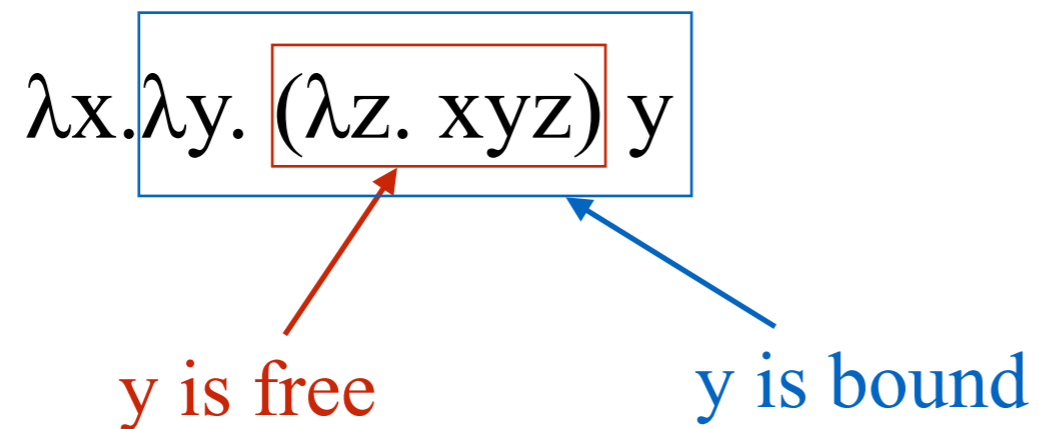


Review: Free and Bound Variables

Note:

A variable can occur **free** and **bound** in a λ -term.

Example:



“free” is relative to a λ -sub-term.

Free and Bound Variables

Let M, N be λ -terms and x is a variable. The set of *free variable* of M , $\text{free}(M)$, is defined inductively as follows:

- $\text{free}(x) = \{x\}$
- $\text{free}(M N) = \text{free}(M) \cup \text{free}(N)$
- $\text{free}(\lambda x.M) = \text{free}(M) - \text{free}(x)$

Function Application

Computation in lambda calculus is based on the concept of reduction. Simplify an expression until it can no longer be simplified.

β -reduction:

$$(\lambda x. E)y \rightarrow_{\beta} E[y/x]$$

1. Return function body E
2. Replace every bound occurrence of x in E with y

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1. Return function body E
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$\lambda m. (\underline{m} \text{ true}) \lambda n. (\underline{n} M N) \rightarrow_{\beta} \lambda n. (\underline{n} M N) \underline{\text{true}}$

$\rightarrow_{\beta} \text{true } M N$

$\equiv \lambda a. \lambda b. \underline{a} \underline{M} N$

$\rightarrow_{\beta} \lambda b. M N$

$\rightarrow_{\beta} M$

function body E

$\text{true} \equiv \lambda a. \lambda b. a$

Function Application

Computation in lambda calculus is based on the concept of reduction. Simplify an expression until it can no longer be simplified.

α -reduction:

$$(\lambda x.E) \rightarrow_{\alpha} \lambda y.E[y/x] \text{ if } y \notin \text{free}(E)$$

Example 1: $\lambda a.\lambda b.a+b \ 2 \ x \rightarrow_{\beta} \lambda b.2+b \ x$
 $\rightarrow_{\beta} 2+x$

Function Application

Computation in lambda calculus is based on the concept of reduction. Simplify an expression until it can no longer be simplified.

α -reduction:

$$(\lambda x.E) \rightarrow_{\alpha} \lambda y.E[y/x] \text{ if } y \notin \text{free}(E)$$

Example 2: $\lambda a.\lambda b.a+b \ 2 \ 2$ $\rightarrow_{\beta} \lambda b.b+b \ 2$ \rightarrow **incorrect**
 $\rightarrow_{\beta} 2+2$

Function Application

Computation in lambda calculus is based on the concept of reduction. Simplify an expression if it can no longer be simplified.

α -reduction:

$$(\lambda x.E) \rightarrow_{\alpha} \lambda y.E[y/x] \text{ if } y \notin \text{free}(E)$$

Example 2: $\lambda a.\lambda b.\underline{a+b} \ b \ 2 \rightarrow_{\alpha} \lambda a.\lambda x.\underline{a+x} \ b \ 2$

$$\rightarrow_{\beta} \lambda x.b+x \ 2$$
$$\rightarrow_{\beta} b+2$$

Programming in Lambda Calculus

Remember: Computation in the lambda calculus is a sequence of applications of reduction rules (mostly β -reductions).

Logical constants and operations (incomplete list): \equiv *abbreviated as*

true $\equiv \lambda a. \lambda b. a$

select-first

false $\equiv \lambda a. \lambda b. b$

select-second

if $\equiv \lambda p. \lambda m. \lambda n. (p\ m\ n)$

if T 3 4

if true 3 4

$\equiv \lambda p. \lambda m. \lambda n. (p\ m\ n)\ \text{true}\ 3\ 4$

$\equiv \lambda p. \lambda m. \lambda n. \underline{(p\ m\ n)}\ \underline{\lambda a. \lambda b. a}\ \underline{3}\ \underline{4}$

$\rightarrow_{\beta} \lambda a. \lambda b. a\ 3\ 4$

$\rightarrow_{\beta} 3$

When T is true,
return 3

Programming in Lambda Calculus

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Logical constants and operations (incomplete list):

true $\equiv \lambda a. \lambda b. a$

select-first

false $\equiv \lambda a. \lambda b. b$

select-second

not $\equiv \lambda x. (x \text{ false true})$

if x is **true**
return **false**

not true
 $\equiv \lambda x. (x \text{ false true}) \text{ true}$
 $\rightarrow_{\beta} \text{true false true}$
 $\equiv \lambda a. \lambda b. a \text{ false true}$
 $\rightarrow_{\beta} \text{false}$

if x is **false**
return **true**

Programming in Lambda Calculus

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Logical constants and operations (incomplete list):

true $\equiv \lambda a. \lambda b. a$

select-first

false $\equiv \lambda a. \lambda b. b$

select-second

and $\equiv \lambda x. \lambda y. (x y \text{ false})$

if x is **true**
return **y**

and true y
 \rightarrow_{β} true y false
 $\equiv \lambda a. \lambda b. a y \text{ false}$
 \rightarrow_{β} y

if x is **false**
return **false**

and false y
 \rightarrow_{β} false y false
 $\equiv \lambda a. \lambda b. b y \text{ false}$
 \rightarrow_{β} false

Programming in Lambda Calculus

Remember: Computation in the lambda calculus is a sequence of applications of reduction rules (mostly β -reductions).

Logical constants and operations (incomplete list):

true $\equiv \lambda a. \lambda b. a$

select-first

false $\equiv \lambda a. \lambda b. b$

select-second

cond $\equiv \lambda p. \lambda m. \lambda n. (p\ m\ n)$

not $\equiv \lambda x. (x\ \text{false}\ \text{true})$

and $\equiv \lambda x. \lambda y. (x\ y\ \text{false})$

or \equiv homework

Programming in Lambda Calculus

What about data structures?

Data structures:

pairs can be represented as:

$$[M.N] \equiv \lambda z. (z M N)$$

$$\mathbf{first} \equiv \lambda x. (x \text{ true}) \qquad \qquad \qquad (\text{car})$$

$$\begin{aligned} \text{first } [M.N] &\equiv \lambda x.(x \text{ true}) \lambda z.(z M N) \\ &\rightarrow_{\beta} \lambda z.(z M N) \text{ true} \\ &\rightarrow_{\beta} \text{true } M N \\ &\rightarrow_{\beta} M \end{aligned}$$

Programming in Lambda Calculus

What about data structures?

Data structures:

pairs can be represented as:

$$[M.N] \equiv \lambda z. (z M N)$$

$$\mathbf{second} \equiv \lambda x. (x \text{ false}) \quad (\text{cdr})$$

$$\begin{aligned} \text{second } [M.N] &\equiv \lambda x. (x \text{ false}) \lambda z. (z M N) \\ &\rightarrow_{\beta} \lambda z. (z M N) \text{ false} \\ &\rightarrow_{\beta} \text{false } M N \\ &\rightarrow_{\beta} N \end{aligned}$$

Programming in Lambda Calculus

What about data structures?

Data structures:

pairs can be represented as:

$$[M.N] \equiv \lambda z. (z M N)$$

first	$\equiv \lambda x. (x \text{ true})$	(car)
second	$\equiv \lambda x. (x \text{ false})$	(cdr)
build	$\equiv \lambda x. \lambda y. \lambda z. (z x y)$	(cons)

Programming in Lambda Calculus

What about the encoding of arithmetic constants?

Church Numerals:

$$0 \equiv \lambda fx. x$$

$$1 \equiv \lambda fx. (f x)$$

$$2 \equiv \lambda fx. (f (f x))$$

...

$$n \equiv \lambda fx. (f (f (\dots (f x) \dots))) \equiv \lambda fx. (f^n x)$$

The natural number n is represented as a function that applies a function f n -times to x .

$$\mathbf{succ} \equiv \lambda m. (\lambda fx. (f (m f x)))$$

$$\mathbf{add} \equiv \lambda mn. (\lambda fx. ((m f) (n f x)))$$

$$\mathbf{mult} \equiv \lambda mn. (\lambda fx. ((m (n f)) x))$$

$$\mathbf{isZero?} \equiv \lambda m. (m \text{ false not false})$$

Programming in Lambda Calculus

Example:

(mult 2 3)

$\equiv ((\lambda mn. (\lambda fx. ((m (n f)) x))) 2 3)$

$m = 2$

$n = 3$

Programming in Lambda Calculus

Example:

(mult 2 3)

$\equiv ((\lambda mn. (\lambda fx. ((m (n f)) x))) 2 3)$

$\rightarrow_{\beta} \lambda f_0 x_0. ((2 (\mathbf{3 f_0})) x_0)$

$m = 2$
$n = 3$

Programming in Lambda Calculus

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$\rightarrow_{\beta} \lambda f_0 x_0. ((2 (\lambda x. (f_0^3 x))) x_0)$

$\rightarrow_{\alpha} \lambda f_0 x_0. (\boxed{2} (\lambda x_1. (f_0^3 x_1))) x_0)$

$2 \equiv \lambda fx. (f (f x))$

Programming in Lambda Calculus

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$f \text{ in } 2 \equiv \lambda fx.(f (f x))$

Programming in Lambda Calculus

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$f \text{ in } 2 \equiv \lambda fx.(f (f x))$

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$\rightarrow_{\alpha} \lambda f_0 x_0.((2 (\lambda x_1.(f_0^3 x_1))) x_0)$

$\rightarrow_{\beta} \lambda f_0 x_0.((\lambda x.((\lambda x_1.(f_0^3 x_1)) ((\lambda x_1.(f_0^3 x_1)) x))) x_0) =$

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$\rightarrow_{\beta} \lambda f_0 x_0.(\boxed{f_0^3 (f_0^3 x_0)})$

$\rightarrow_{\alpha} \lambda fx.(f^6 x) = 6$

Recursion in Lambda Calculus

Does this make sense?

$$f \equiv \dots f \dots$$

In lambda calculus, \equiv is “abbreviated as”, **but not an assignment.**

Recursion in Lambda Calculus

Does this make sense?

$$f \equiv \dots f \dots$$

In lambda calculus, \equiv is “abbreviated as”, **but not an assignment.**

$$\boxed{\mathbf{add} \equiv \lambda mn. (\text{if} (\text{isZero}?n) m (\mathbf{add} (m+1) (n-1)))}$$

↑
Incorrect!

How about

$\mathbf{ADD} \equiv \lambda f. (\lambda mn. (\text{if} (\text{isZero}?n) m (f (m+1) (n-1))))$ such that

$$\mathbf{ADD} f m n = (\text{if} (\text{isZero}?n) m (\underline{f} (m+1) (n-1)))$$

$$\Downarrow f = \mathbf{ADD} f$$

$$\mathbf{ADD} f m n = (\text{if} (\text{isZero}?n) m (\underline{\mathbf{ADD} f} (m+1) (n-1)))$$

Function Fixed Points

The fixed point of a function g is the set of values $fix(g) = \{x \mid x = g(x)\}$.

Examples:

function g	$fix(g)$
$\lambda x.6$	$\{6\}$
$\lambda x.(6 - x)$	$\{3\}$
$\lambda x.((x * x) + (x - 4))$	$\{-2, 2\}$
$\lambda x.x$	entire domain of function f
$\lambda x.(x + 1)$	$\{\}$

Function Fixed Points

Is there a λ -term Y that “computes” a fixed point of any function F

$$YF = F(YF)$$

YES. Y is called the fixed point combinator.

$$Y \equiv \lambda f.((\lambda x.f(x\ x)) (\lambda x.f(x\ x)))$$

$$YF = ((\lambda f.((\lambda x.f(x\ x)) (\lambda x.f(x\ x)))) F)$$

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$$\begin{aligned} YF &= ((\lambda f.((\lambda x.\underline{f}(x x)) (\lambda x.\underline{f}(x x)))) \underline{F}) \\ &= (\lambda x.F(x x)) (\lambda x.F(x x)) \end{aligned}$$

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$$\begin{aligned} YF &= ((\lambda f.((\lambda x.\underline{f}(x x)) (\lambda x.\underline{f}(x x)))) \underline{F}) \\ &= (\lambda x.\underline{F}(x x)) (\lambda x.\underline{F}(x x)) \\ &= F((\lambda x.F(x x)) (\lambda x.F(x x))) \\ &= F(YF) \end{aligned}$$

Function Fixed Points

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YES. Y is called the fixed point combinator.

$$Y \equiv \lambda f.((\lambda x.f(x x)) (\lambda x.f(x x)))$$

$$\begin{aligned} YF &= ((\lambda f.((\lambda x.\underline{f}(x x)) (\lambda x.\underline{f}(x x)))) \underline{F}) \\ &= (\lambda x.\underline{F}(x x)) (\lambda x.\underline{F}(x x)) \\ &= F((\lambda x.F(x x)) (\lambda x.F(x x))) \\ &= F(YF) \end{aligned}$$

The Y - Combinator Example (Cont.)

- Informally, the Y-Combinator allows us to get as many copies of the recursive procedure body as we need. The computation “unrolls” recursive procedure calls one at a time

$$Y \equiv \lambda f.((\lambda x.f(x x)) (\lambda x.f(x x)))$$

The Y - Combinator

Example:

add $\equiv \lambda f. (\lambda mn. \text{if } (\text{isZero? } n) \text{ then } m \text{ else } (f (\text{succ } m) (\text{pred } n)))$

$((YF)3\ 2) =$

$((((\lambda f.((\lambda x.f(x\ x)) (\lambda x.f(x\ x)))) F) 3\ 2) =$

$((F((\lambda x.F(x\ x)) (\lambda x.F(x\ x)))) 3\ 2) =$

$((\lambda mn.\text{if } (\text{isZero? } n) \text{ then } m \text{ else$

$((\lambda x.F(x\ x)) (\lambda x.F(x\ x))) (\text{succ } m) (\text{pred } n))) 3\ 2) =$

$\text{if } (\text{isZero? } 2) \text{ then } 3 \text{ else}$

$((\lambda x.F(x\ x)) (\lambda x.F(x\ x))) (\text{succ } 3) (\text{pred } 2)) =$

$(((\lambda x.F(x\ x)) (\lambda x.F(x\ x))) 4\ 1) =$

$((F((\lambda x.F(x\ x)) (\lambda x.F(x\ x)))) 4\ 1) = \text{if } (\text{isZero? } 1) \text{ then } 4 \text{ else}$

$((\lambda x.F(x\ x)) (\lambda x.F(x\ x))) (\text{succ } 4) (\text{pred } 1)) =$

$(((\lambda x.F(x\ x)) (\lambda x.F(x\ x))) 5\ 0) =$

$((F((\lambda x.F(x\ x)) (\lambda x.F(x\ x)))) 5\ 0) = \text{if } (\text{isZero? } 0) \text{ then } 5 \text{ else}$

$((\lambda x.F(x\ x)) (\lambda x.F(x\ x))) (\text{succ } 5) (\text{pred } 0)) = \mathbf{5}$

Lambda Calculus - Final Remarks

- We can express all computable functions in our λ -calculus.
- All computable functions can be expressed by the following two combinators, referred to as **S** and **K**.
 - $K \equiv \lambda xy.x$
 - $S \equiv \lambda xyz.xz(yz)$

Combinatory logic is as powerful as Turing Machines.

Next Lecture

Reading:

- Scott, Chapter 11.7 (4th Edition supplementary chapters)