

CS 314 Principles of Programming Languages

Lecture 18: Functional Programming

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Review: Defining Scheme Functions

(define <fcn-name> (lambda (<fcn-params>) <expression>))

Example: Given function **pair?** (true for non-empty lists, false o/w)
and function **not** (boolean negation):

```
(define atom?  
  ( lambda (object)  
    ( not (pair? object) )  
  )  
)
```

<fcn-params>

<expression>

Scheme: Functions as First Class Values (Higher-Order)

- **Higher-order functions**
 - Take a function as argument
 - Or return a function as a result

Scheme: Functions as First Class Values (Higher-Order)

Functions as arguments:

```
(define f (lambda (g x) (g x) ) )
```

- (f number? 0) \Rightarrow (number? 0) \Rightarrow #t
- (f length '(1 2)) \Rightarrow (length '(1 2)) \Rightarrow 2
- (f (lambda (x) (* 2 3)) 3) \Rightarrow ((lambda (x) (* 2 3)) 3) \Rightarrow (* 2 3) \Rightarrow 6

Review: Higher-Order Functions

Functions as returned value:

```
(define plusn
```

```
  ( lambda ( n )
```

```
    ( lambda ( x ) (+ n x) )
```

```
  )
```

```
)
```

Return a function

- **(plusn 5)** evaluates to a function that adds 5 to its argument:

- **((plusn 5) 6)**

Review: Higher-Order Functions

In general, any n -ary function

(lambda (x_1 x_2 ... x_n) e)

can be rewritten as a nest of n unary functions:

(lambda (x_1)

(lambda (x_2)

(... (lambda(x_n) e) ...)))

Review: Higher-Order Functions

In general, any n -ary function

$$(\mathbf{lambda} (x_1 x_2 \dots x_n) e)$$

can be rewritten as a nest of n unary functions:

$$(\mathbf{lambda} (x_1)$$
$$(\mathbf{lambda} (x_2)$$
$$(\dots (\mathbf{lambda}(x_n) e) \dots)))$$

This translation process is called currying. It means that having functions with multiple parameters do not add anything to the expressiveness of the language:

$$((\mathbf{lambda} (x_1 x_2 \dots x_n) e) v_1 v_2 \dots v_n)$$

$$(\dots (((\mathbf{lambda} (x_1)$$
$$(\mathbf{lambda} (x_2)$$

...

$$(\mathbf{lambda} (x_n) e) \dots)) v_1) v_2) \dots v_n)$$

Higher-order Functions: map

```
(define map
  (lambda (f l)
    (if (null? l)
        '()
        (cons (f (car l)) (map f (cdr l)))
    )
  )
)
```

function (points to `f`)
list (points to `l`)

`(f (car l))` (points to `f (car l)`)
`(map f (cdr l))` (points to `(map f (cdr l))`)

) Apply *f* to the first element of *l* Apply *map* to the rest of *l*

- **map** takes two arguments: a function **f** and a list **l**
- **map** builds a new list by applying the function to every element of the (old) list

More on Higher-Order Functions

reduce Higher order function that takes a binary, associative operation and uses it to “roll up” a list

```
(define reduce
  (lambda (op l id)
    (if (null? l)
        id
        (op (car l) (reduce op (cdr l) id)))))
```

Example: (reduce + '(10 20 30) 0) \Rightarrow
(+ 10 (reduce + '(20 30) 0)) \Rightarrow
(+ 10 (+ 20 (reduce + '(30) 0))) \Rightarrow
(+ 10 (+ 20 (+ 30 (reduce + '() 0)))) \Rightarrow
(+ 10 (+ 20 (+ 30 0))) \Rightarrow
60

Higher-Order Functions

Compose higher order functions to form compact powerful functions

```
(define sum  
  (lambda (f l)  
    (reduce + ( map f l ) 0) ) )
```

```
(sum (lambda (x) (* 2 x)) '(1 2 3) ) ⇒
```

```
(reduce (lambda (x y) (+ 1 y)) '(a b c) 0) ⇒
```

Lexical Scoping and let, let*, and letrec

All are variable binding operations:

LET = let, let*, letrec

```
(LET ( (v1 e1)
      (v2 e2)
      ...
      (vn en) )
     e
)
```

Lexical Scoping and let, let*, and letrec

- **let:**
 - binds variables to values (no specific order), and evaluate body **e** using bindings
 - new bindings are not effective during evaluation of any e_i
- **let*:**
 - binds variables to values in textual order of write-up
 - new binding e_{i-1} is effective for next e_i .
- **letrec:**
 - bindings of variables to values in no specific order
 - independent **evaluations of all e_i to values** have to be possible
 - new bindings effective for all e_i
 - mainly used for recursive function definitions

let and let* example

```
( let ( (a 5) (b 6) )  
  ( + a b ) )
```

let and let* example

```
( let ( (a 5) (b 6) )  
  ( + a b ) )    ;; => 11
```

let and let* example

```
( let ( (a 5) (b 6) )  
  ( + a b ) )    ;; => 11
```

```
(let ((a 5)(b (+ a 6)))  
  ( + a b ) )
```

let and let* example

```
( let ( (a 5) (b 6) )  
  ( + a b ) )    ;; => 11
```

```
(let ( (a 5) (b (+ a 6)))  
  ( + a b ) )
```

let and let* example

```
( let ( (a 5) (b 6) )  
  ( + a b ) )    ;; => 11
```

```
(let ( (a 5) (b (+ a 6)))  
  ( + a b ) )    ;; => ERROR: a: undefined
```

let and let* example

```
( let ( (a 5) (b 6) )  
  ( + a b ) )    ;; => 11
```

```
(let ( (a 5) (b (+ a 6)) )  
  ( + a b ) )    ;; => ERROR: a: undefined
```

```
(let* ( (a 5) (b (+ a 6)) )  
  ( + a b ) )
```

let and let* example

```
( let ( (a 5) (b 6) )  
  ( + a b ) )    ;; => 11
```

```
(let ( (a 5) (b (+ a 6)) )  
  ( + a b ) )    ;; => ERROR: a: undefined
```

```
(let* ( (a 5) (b (+ a 6)) )  
  ( + a b ) )    ;; => 16
```

letrec examples

Typically used for local definitions for **recursive** functions

```
(letrec ( (a 5)
          (b (lambda() (+ a 6) ) )
          ( + a (b) ) )
  )      ;; => 16
```

letrec examples

Typically used for local definitions for **recursive** functions

```
(letrec ( (a 5)
          (b (lambda () (+ a 6) ) )
          ( + a (b) ) )
  )      ;; => 16
```

```
(letrec ( (b (lambda () (+ a 6) ) )
          (a 5)
          ( + a (b) ) )
  )      ;; => 16
```

letrec examples

Typically used for local definitions for **recursive** functions

```
(letrec ( (even? (lambda (x)
              ( or (= x 0) (odd? (- x 1)) ) ) )
         (odd? (lambda (x)
              ( and (not (= x 0)) (even? (- x 1)) ))) )
  ( list (even? 3) (even? 20) (odd? 21) ) )    ;; => (#f #t #t)
```

letrec examples

Typically used for local definitions for **recursive** functions

```
(letrec ( (even? (lambda (x)
              ( or (= x 0) (odd? (- x 1)) ) ) )
          (odd? (lambda (x)
              ( and (not (= x 0)) (even? (- x 1)) ))) )
  ( list (even? 3) (even? 20) (odd? 21) ) )    ;; => (#f #t #t)
```

Next Lecture

Things to do:

- Read Scott, Chapter 11.1 - 11.3 (4th Edition) or Chapter 10.1 - 10.3 (3rd Edition)