

# CS 314 Principles of Programming Languages

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## Lecture 17: Functional Programming

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# Class Information

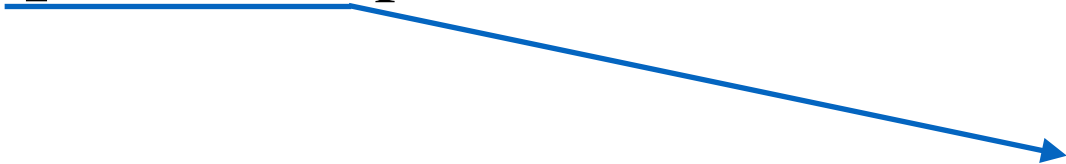
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- Homework 6 will be posted later today.
- All test cases for project 1 have been released.
- If a *small* issue in project 1 results in your code not working for most test cases, you can submit a patch (using the linux utility tool patch to generate the difference of two versions of a file) **by the end of this week**. We will review the change before we determine if you will get partial credit back.

# Special (Primitive) Functions

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- **eq?**: identity on names (atoms)
- **null?**: is list empty?
- **car**: select first element of the list  
(contents of address part of register)
- **cdr**: select rest of the list  
(contents of decrement part of register)
- **(cons element list)**: constructs lists by adding **element** to the front of **list**
- **quote or ':** produces constants



*Do not evaluate the ' the content after '. Treat them as list of literals.*

# Quotes Inhibit Evaluation

---

```
> ( cons 'a (cons 'b '(c d)) )  
(a b c d)
```

:: Now if we quote the second argument

```
> ( cons 'a '(cons 'b '(c d)) )  
(a cons 'b '(c d))
```

:: If we unquote the first argument

```
> ( cons a (cons 'b '(c d)) )
```

a: undefined;

cannot reference undefined identifier

context ...

# Review: Defining Scheme Functions

**(define <fcn-name> (lambda (<fcn-params>) <expression> ) )**

Example: Given function **pair?** (true for non-empty lists, false o/w) and function **not** (boolean negation):

Evaluating (**atom?** '(a)):

1. Obtain function value for **atom?**
2. Evaluate '(a) obtaining (a)
3. Evaluate (**not (pair? object)**)
  - a) Obtain function value for **not**
  - b) Evaluate (**pair? object**)
    - i. Obtain function value for **pair?**
    - ii. Evaluate object obtaining (a)
    - iii. Evaluates to #t
  - c) Evaluates to #f
4. Evaluates to #f

```
(define atom?  
  (lambda (object)  
    (not (pair? object))  
  )  
)
```

# Review: Conditional Execution: if

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**(if <condition> <result1> <result2>)**

1. Evaluate <condition>
2. If the result is a “true value” (i.e., anything but #f), then evaluate and return <result1>
3. Otherwise, evaluate and return <result2>

```
(define abs-val  
  (lambda (x)  
    (if (>= x 0) x (- x))  
  )  
)
```

```
(define rest-if-first  
  (lambda (e l)  
    (if (eq? e (car l)) (cdr l) '())  
  )  
)
```

# Review: Conditional Execution *cond*

---

```
(cond (<condition1> <result1>)  
      (<condition2> <result2>)  
      ...  
      (<conditionN> <resultN>)  
      (else <else-result>)) ; optional else clause
```

1. Evaluate conditions in order until obtaining one that returns a #t value
2. Evaluate and return the corresponding result
3. If none of the conditions returns a true value, evaluate and return <else-result>

# Conditional Execution: cond

```
(define rest-if-first
  (lambda (e l)
    (cond ( (null? l)      '() )
          ( (eq? e (car l)) (cdr l) )
          ( else          '() )
        )
  )
)
```

← Example 1

Example 2 →

```
(define abs-val
  (lambda (x)
    (cond ( (>= x 0) x )
          ( else (- x) )
        )
  )
)
```

# Recursive Scheme Functions: abs-List

---

```
(define abs-list
  (lambda (l)
    (if (null? l) '()
        (cons (abs (car l)) (abs-list (cdr l)))
    )
  )
)
```

- $(\text{abs-list } '(1 -2 -3 4 0)) \Rightarrow (1 2 3 4 0)$
- $(\text{abs-list } '()) \Rightarrow ()$

# Recursive Scheme Functions: Append

- $(\text{append } '(1\ 2) \ '(3\ 4\ 5)) \Rightarrow (1\ 2\ 3\ 4\ 5)$
- $(\text{append } '(1\ 2) \ '(3\ (4)\ 5)) \Rightarrow (1\ 2\ 3\ (4)\ 5)$
- $(\text{append } '() \ '(1\ 4\ 5)) \Rightarrow (1\ 4\ 5)$
- $(\text{append } '(1\ 4\ 5) \ '()) \Rightarrow (1\ 4\ 5)$
- $(\text{append } '() \ '()) \Rightarrow ()$

```
(define append
  (lambda (x y)
    (cond ( (null? x) y )
          ( (null? y) x )
          ( else (cons (car x) (append (cdr x) y) ) )
    )
  )
)
```

# Equality Checking

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The `eq?` predicate does not work for lists.

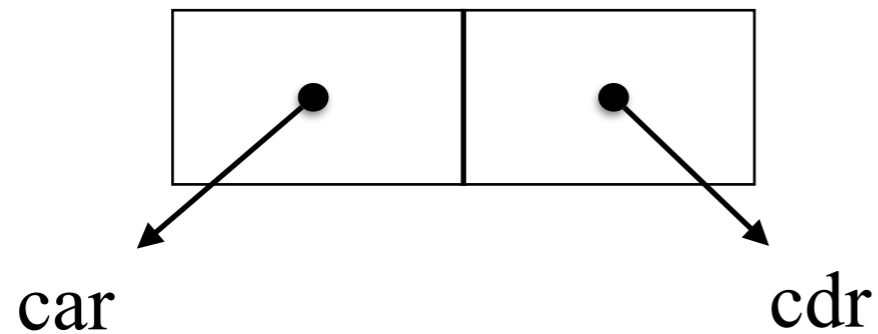
Why not?

- `(cons 'a '())` produces a new list
- `(cons 'a '())` produces another new list
- `eq?` checks whether two arguments are the *same*
- `(eq? (cons 'a '()) (cons 'a '()) )` evaluates to `#f`

# Equality Checking

---

Lists are stored as pointers to the first element (`car`) and the rest of the list (`cdr`). This “elementary” data structure, the building block of a list, is called a *pair*



Symbols are stored uniquely, so `eq?` works on them.

# Equality Checking for Lists

---

For lists, need a comparison function to check for the **same structure** in two lists.

```
(define equal?
  (lambda (x y)
    (or ( and (atom? x) (atom? y) (eq? x y) )
        ( and (not (atom? x)) (not (atom? y))
              (equal? (car x) (car y))
              (equal? (cdr x) (cdr y))
            )
      )
  )
)
```

# Equality Checking for Lists

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              (equal? (car x) (car y))  
              (equal? (cdr x) (cdr y))  
              )  
        )  
    )  
  )  
)
```

# Equality Checking for Lists

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```

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              (equal? (cdr x) (cdr y))  
              )  
        )  
    )  
  )  
)
```

# Equality Checking for Lists

---

For lists, need a comparison function to check for the **same structure** in two lists.

```
(define equal?  
  (lambda (x y)  
    (or ( and (atom? x) (atom? y) (eq? x y) )  
        ( and (not (atom? x)) (not (atom? y))  
              (equal? (car x) (car y))  
              (equal? (cdr x) (cdr y))  
            )  
      )  
    )  
  )  
)
```

# Equality Checking for Lists

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              (equal? (car x) (car y))  
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              )  
        )  
    )  
  )  
)
```

# Equality Checking for Lists

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        ( and (not (atom? x)) (not (atom? y))  
              (equal? (car x) (car y))  
              (equal? (cdr x) (cdr y)) ) )  
    )  
  )  
)
```

# Equality Checking for Lists

For lists, need a comparison function to check for the **same structure** in two lists.

```
(define equal?
```

```
  (lambda (x y)
```

```
    (or ( and (atom? x) (atom? y) (eq? x y) )
```

```
        ( and (not (atom? x)) (not (atom? y))
```

```
            (equal? (car x) (car y))
```

```
            (equal? (cdr x) (cdr y))
```

```
        )
```

```
    )
```

```
)
```

```
)
```

- (equal? 'a 'a) evaluates to #t
- (equal? 'a 'b) evaluates to #f
- (equal? '(a) '(a)) evaluates to #t
- (equal? '((a)) '(a)) evaluates to #f

# Scheme: Functions as First Class Values

---

Functions as arguments:

```
(define f (lambda (g x) (g x) ) )
```

- (f number? 0)
- (f length '(1 2))
- (f (lambda (x) (\* 2 3)) 3)

# Scheme: Functions as First Class Values (Higher-Order)

---

Functions as arguments:

```
(define f (lambda (g x) (g x) ) )
```

- $(f \text{ number? } 0) \Rightarrow (\text{number? } 0) \Rightarrow \#t$
- $(f \text{ length } '(1 \ 2)) \Rightarrow (\text{length } '(1 \ 2)) \Rightarrow 2$
- $(f (\text{lambda } (x) (* \ 2 \ 3)) \ 3) \Rightarrow ((\text{lambda } (x) (* \ 2 \ 3)) \ 3) \Rightarrow (* \ 2 \ 3) \Rightarrow 6$

# Scheme: Functions as First Class Values (Higher-Order)

---

**Computation**, i.e., **function application** is performed by reducing the initial S-expression (program) to an S-expression that represents a value. **Reduction** is performed by **substitution**, i.e., replacing formal by actual parameters in the function body.

Examples for S-expressions that directly represent values, i.e., cannot be further reduced:

- function values (e.g.: **(lambda (x) e)** )
- constants (e.g.: 3, #t)

Computation completes when S-expression cannot be further reduced.

# Higher-Order Functions (Cont.)

---

Functions as returned value:

```
(define plusn  
  (lambda (n)  
    (lambda (x) (+ n x))  
  )  
)
```

- **(plusn 5)** evaluates to a function that adds 5 to its argument:

*Question:* How would you write down the value of **(plusn 5)**?

- **((plusn 5) 6)**

# Higher-Order Functions (Cont.)

---

In general, any  $n$ -ary function

**(lambda (x\_1 x\_2 ... x\_n) e)**

can be rewritten as a nest of  $n$  unary functions:

**(lambda (x\_1)**

**(lambda (x\_2)**

**(... (lambda(x\_n) e) ... )))**

# Higher-Order Functions (Cont.)

In general, any  $n$ -ary function

$$(\mathbf{lambda} (x\_1 x\_2 \dots x\_n) e)$$

can be rewritten as a nest of  $n$  unary functions:

$$(\mathbf{lambda} (x\_1)$$
$$(\mathbf{lambda} (x\_2)$$
$$(\dots (\mathbf{lambda}(x\_n) e) \dots )))$$

This translation process is called currying. It means that having functions with multiple parameters do not add anything to the expressiveness of the language:

$$((\mathbf{lambda} (x\_1 x\_2 \dots x\_n) e) v\_1 v\_2 \dots v\_n)$$

$$(\dots (((\mathbf{lambda} (x\_1)$$
$$(\mathbf{lambda} (x\_2)$$

...

$$(\mathbf{lambda} (x\_n) e) \dots)) v\_1) v\_2) \dots v\_n)$$

# Higher-order Functions: map

---

```
(define map
  (lambda (f l)
    (if (null? l)
        '()
        (cons (f (car l)) (map f (cdr l)) )
    )
  )
)
```

- **map** takes two arguments: a function and a list
- **map** builds a new list by applying the function to every element of the (old) list

# Higher-order Functions: map

---

```
(define map
  (lambda (f l)
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    )
  )
)
```

- **map** takes two arguments: a function and a list
- **map** builds a new list by applying the function to every element of the (old) list

# Higher-Order Functions: map

---

- Example:

$(\text{map } \mathbf{abs} \ '(-1\ 2\ -3\ 4)) \Rightarrow (1\ 2\ 3\ 4)$

$(\text{map } (\mathbf{lambda} \ (x) \ (+\ 1\ x)) \ '(-1\ 2\ 3)) \Rightarrow (0\ 3\ 4)$

- Actually, the built-in **map** can have more than two arguments:

$(\text{map } + \ '(1\ 2\ 3) \ '(4\ 5\ 6)) \Rightarrow (5\ 7\ 9)$

# Next Lecture

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Things to do:

- Read Scott, Chapter 9.1 - 9.3 (4th Edition) or Chapter 8.1 - 8.3 (3rd Edition), Chapter 11.1 - 11.3 (4th Edition) or Chapter 10.1 - 10.3 (3rd Edition)