

On the Algorithmic Aspects of Turn's Theorem

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Abstract

Turn's Theorem gives an upper bound on the number of edges of n -node, K_r -free graphs, or equivalently it can be restated as that every n -node, m -edge graph has an independent set of size $n^2/(n+2m)$. We illustrate how to apply Turn's Theorem to algorithmic problems in several ways.

The complexity of dictionary operations, insertion for example, in external memory is well studied. However, the complexity of a batch of n operations is less known, and is seldom as easy as summing up the complexity of individual operations. We obtain lower bounds for batched predecessors by showing the necessity of fetching a set of information that preserves some "independence", where Turn's Theorem applies. We also prove lower bounds for batched deletions in cross-referenced dictionaries based on the existence of an adversarial input that forbids some patterns, where Turn's Theorem again applies.

In addition, we demonstrate a class of inapproximability problems based on the APX-hardness of some building blocks. The NP-hardness of these building blocks are known, but whose NP-hardness reduction is not approximation-preserving. We note how to reformulate the reductions to be approximation-preserving with resorting to Turn's Theorem.

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