

## Class Announcements

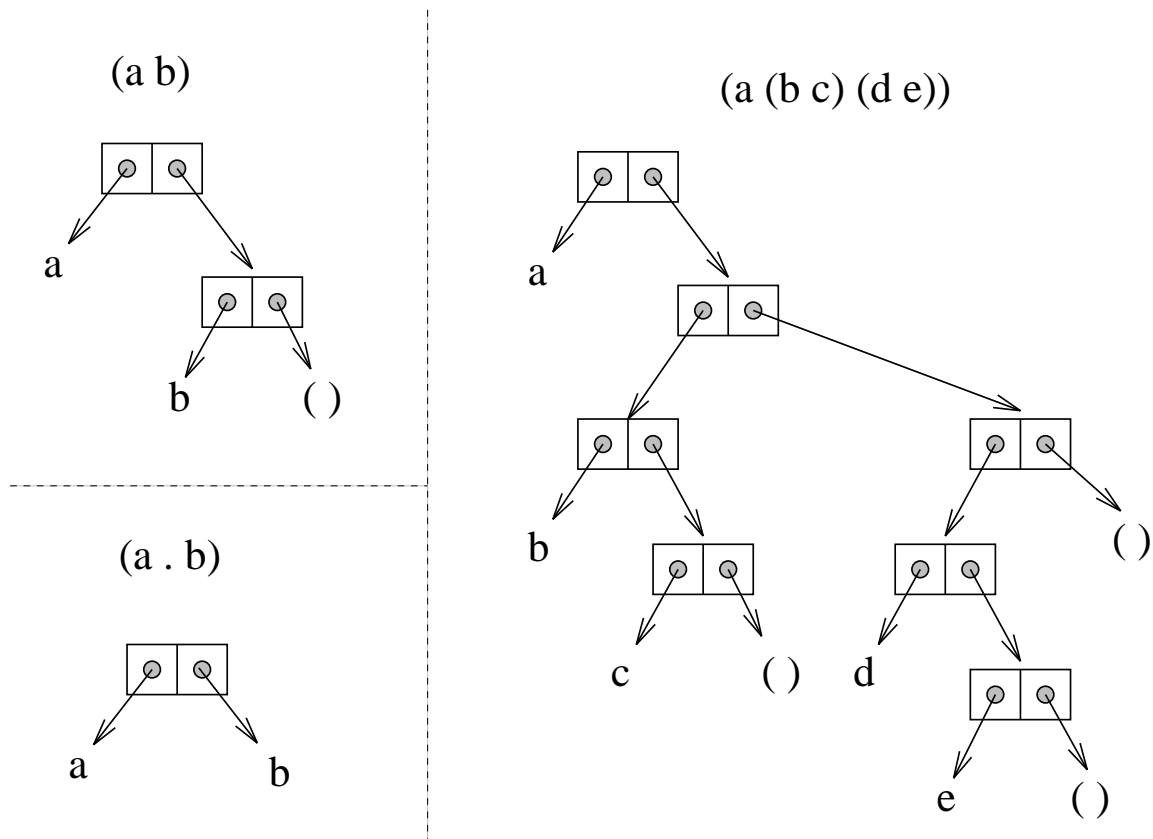
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- Fourth homework: Deadline extension - Now Wednesday, March 29. Parameter passing styles will be discussed in recitation
- First project: Deadline extension - Now Monday, March 27.  
REMINDER: You have to check for memory leaks and uninitialized variables using `valgrind`.
- Midterms
  - First midterm. If you want to request a regrade, you must do so by Wednesday, April 29.
  - Second midterm date sometime early April.
  - Final (third midterm) exam on Thursday, May 4, noon - 3:00pm timeslot. Location: most likely this room.  
Any CONFLICTS with other classes?
- Functional programming resources: Online book on Scheme; we will use `racket` and `drracket` which you can install on your laptop or machine. Both interpreters are available on our ilab cluster.

## Lists in Scheme

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The building blocks for lists are **pairs** or **cons-cells**. Lists use the empty list `()` as an “end-of-list” marker.



Note: `(a.b)` is not a list!

## Special (Primitive) Functions

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- `eq?`: identity on names (atoms)
- `null?`: is list empty?
- `car`: selects first element of list (*contents of address part of register*)
- `cdr`: selects rest of list (*contents of decrement part of register*)
- `(cons element list)`: constructs lists by adding `element` to front of `list`
- `quote` or `'`: produces constants

## Other Functions

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- `+` `-` `*` `/` numeric operators, e.g.,  
    `(+ 5 3) = 8`, `(- 5 3) = 2`  
    `(* 5 3) = 15`, `(/ 5 3) = 1.6666666`
- `=` `<` `>` comparison operators for numbers
- Explicit type determination and test functions:
  - ⇒ All return Boolean values: `#f` and `#t`
  - `(number? 5)` evaluates to `#t`
  - `(zero? 0)` evaluates to `#t`
  - `(symbol? 'sam)` evaluates to `#t`
  - `(list? '(a b))` evaluates to `#t`
  - `(null? '())` evaluates to `#t`

**Note:** SCHEME is a strongly typed language.

## Other Functions

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- `(number? 'sam)` evaluates to `#f`
- `(null? '(a))` evaluates to `#f`
- `(zero? (- 3 3))` evaluates to `#t`
- `(zero? '(- 3 3))`  $\Rightarrow$  type error
- `(list? (+ 3 4))` evaluates to `#f`
- `(list? '(+ 3 4))` evaluates to `#t`

## **READ-EVAL-PRINT Loop**

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The Scheme interpreters on the ilab machines are called **mzscheme**, **racket**, and **drracket**. “drracket” is an interactive environment, the others are command-line based. For example: Type **mzscheme**, and you are in the READ-EVAL-PRINT loop. Use **Control D** to exit the interpreter.

**READ:** Read input from user:  
a function application

**EVAL:** Evaluate input:

`(f arg1 arg2 ... argn)`

1. evaluate **f** to obtain a function
2. evaluate each **arg<sub>i</sub>** to obtain a value
3. apply function to argument values

**PRINT:** Print resulting value:  
the result of the function application

You can write your Scheme program in file `<name>.ss` and then read it into the Scheme interpreter by saying at the interpreter prompt: `(load "<name>.ss")`

## READ-EVAL-PRINT Loop Example

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```
> (cons 'a (cons 'b '(c d)))  
(a b c d)
```

1. Read the function application  
(cons 'a (cons 'b '(c d)))
2. Evaluate **cons** to obtain a function
3. Evaluate **'a** to obtain **a** itself
4. Evaluate (cons 'b '(c d)):
  - (a) Evaluate **cons** to obtain a function
  - (b) Evaluate **'b** to obtain **b** itself
  - (c) Evaluate **'(c d)** to obtain (c d) itself
  - (d) Apply the **cons** function to **b** and (c d) to obtain (b c d)
5. Apply the **cons** function to **a** and (b c d) to obtain (a b c d)
6. Print the result of the application:  
(a b c d)

## Quotes Inhibit Evaluation

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;;Same as before:

```
> (cons 'a (cons 'b '(c d)))  
(a b c d)
```

;;Now quote the second argument:

```
> (cons 'a '(cons 'b '(c d)))  
(a cons (quote b) (quote (c d)))
```

;;Instead, un-quote the first argument:

```
> (cons a (cons 'b '(c d)))  
ERROR: unbound variable: a
```

## Defining Global Variables

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The `define` constructs extends the current interpreter environment by the new defined (name, value) association.

```
> (define foo '(a b c))  
#<unspecified>
```

```
> (define bar '(d e f))  
#<unspecified>
```

```
> (append foo bar)  
(a b c d e f)
```

```
> (cons foo bar)  
((a b c) d e f)
```

```
> (cons 'foo bar)  
(foo d e f)
```

## Recursive Scheme Functions: count-elem

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```
(count-elem 'a '(a b a c a) ⇒ 3
(count-elem 'a '(a b (a c) ((a))) ⇒ 1
(count-elem* 'a '(a b (a c) ((a))) ⇒ 3
```

```
(define count-elem
  (lambda (x l)
```

```
(define count-elem*
  (lambda (x l)
```

```
)
```

## Recursive Scheme Functions: Append

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```
(append '(1 2) '(3 4 5)) ⇒ (1 2 3 4 5)
(append '(1 2) '(3 (4) 5)) ⇒ (1 2 3 (4) 5)
(append '() '(1 4 5)) ⇒ (1 4 5)
(append '(1 4 5) '()) ⇒ (1 4 5)
(append '() '()) ⇒ ()
```

```
(define append
  (lambda (x y)
```

```
)
```

## Equality Checking

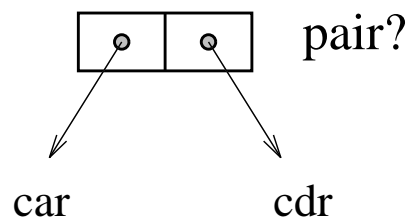
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The `eq?` predicate doesn't work for lists.

Why not?

1. `(cons 'a '())` produces a new list
2. `(cons 'a '())` produces another new list
3. `eq?` checks if its two arguments are *the same*
4. `(eq? (cons 'a '()) (cons 'a '()))` evaluates to `#f`

Lists are stored as pointers to the first element (`car`) and the rest of the list (`cdr`). This elementary “data structure”, the building block of lists, is called a **pair**.



Symbols are stored uniquely, so `eq?` works on them.

## Equality Checking for Lists

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For lists, need a comparison function to check for the same **structure** in two lists

```
(define equal?
  (lambda (x y)
    (or (and (atom? x) (atom? y) (eq? x y))
        (and (not (atom? x)) (not (atom? y))
              (equal? (car x) (car y))
              (equal? (cdr x) (cdr y))))))
```

- (equal? 'a 'a) evaluates to #t
- (equal? 'a 'b) evaluates to #f
- (equal? '(a) '(a)) evaluates to #t
- (equal? '((a)) '(a)) evaluates to #f

## Next Lecture

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Practice programming in Scheme

Next time:

- Lambda calculus