# Principles of Information and Database Management 198:336 Week 11 – Apr 18

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### **Outline**

### **Transactions**

- Concepts
- Implementation
- Shortcuts

### Web data

- Hubs and authorities
- Google PageRank

### **Transaction**

Definition: an execution of a user program, seen by the DBMS as a series of read and write operations.

# **ACID** properties of transactions

Atomic

Consistent

Isolated

Durable

# **Atomicity**

Either all actions in a transaction execute or none of them do.

- Needs to be guaranteed by DBMS

# Consistency

When run by itself – any transaction will leave the DB in a good state

### **Isolation**

Each transaction is protected from the effects of other transactions that might be running at the same time

No transaction can "tell" that other transactions are running

### **Durability**

Once the DBMS informs the user that a transaction completed, its effects persist

### **Design choice**

Transaction can be aborted by DBMS

- Terminated unsuccessfully
- May be bounced back
  - in this case none of it ever happened
- May be retried
  - · DBMS starts over and makes it work

### **Transaction details**

Oracle details

- In SQLPLUS, everything you do is one xact
- To end a transaction, use SQL commands
  - COMMIT
  - ROLLBACK

### Transaction details

In MySQL command interface

- Need InnoDB tables, and transaction mode
  - set autocommit=0;
- Transactions have to be explicitly started
  - · Start transaction;
- Then finish transactions as usual
  - COMMIT
  - ROLLBACK

### Transaction details

In JDBC, part of the connection interface

- Need to start up transaction mode
  - conn.setAutoCommit(false);
- Like oracle, everything is in current xact
- Just need to end xact
  - · conn.commit();
  - · conn.rollback();

### **How transactions help**

Actions by one process can put database in temporary, inconsistent state.

 need to make sure other processes don't use this inconsistent state

# Example - "midnight bank transfer"

Transfer \$100 from account A to account B

- read A
- write A-\$100
- read B
- write B+\$100

Halfway through is an inconsistent state
- \$100 has "gone missing"

# "Midnight bank transfer"

Suppose it's time to pay interest Algorithm

read A

write A \* 1.05

read B

write B \* 1.05

### **Bad soup!**

Suppose you pay interest in the moment when \$100 is missing!

Either A or B gets ripped off.

### **Transactions**

Let DB program say what should happen

- First
  - start transaction
  - r A, w A-\$100, r B, w B+\$100
  - commit
- Second
  - · start transaction
  - r A, w A\*1.05, r B, w B\*1.05
  - commit

### **Transactions**

Underlying DBMS makes sure xacts are only interleaved correctly (if at all).

### Kinds of things to worry about

Reading uncommitted data

- "dirty read"
- write-read conflicts

### Unrepeatable reads

- T2 changes the value of A while
- T1, in progress, has already read A

### Kinds of things to worry about

Overwriting uncommitted data

- write-write conflicts
- complementary writes leave DB in bad state

### **Aside**

### select ... for update

- required to say that you're using information to compute a change to the database.
- otherwise xact may retry with stale values

### **Shortcuts**

Creating IDs in Oracle
create sequence my\_id\_sequence start with 1;
insert into my\_table values
(my\_id\_sequence.nextval, 0);
select my\_id\_sequence.currval from dual;

### **Shortcuts**

Creating IDs in MySQL

- autoincrement feature
- use null as primary key
- select last\_insert\_id() from any\_table;

# **Page Rank**

$$PR(A) = (1-d) + d * (PR(t1)/C(t1) + ... + PR(tn)/C(tn))$$

t1..tn are the pages that link to A C(ti) is the number of links out of page ti d is a "fudge factor" (google's is 0.85)

### Metaphor

Pigeons randomly surfing the internet

- random start point
- click randomly on links
- restart after 1/(1-d) clicks
- what percentage of the time do they end up on each page?

### Metaphor

Pages vote for their neighbors

- Like stockholders meeting
- You get votes according to your importance
- You can split your votes among any number of candidates

### **Tricky**

Requires an iterative calculation



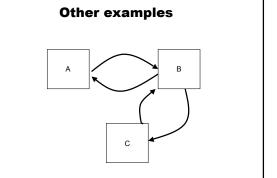
PR(A) = .15 + .85 \* (PR(B)/C(B))PR(B) = .15 + .85 \* (PR(A)/C(A))

### In the end

PR(A) = PR(B) = 1.

### Check by

- pigeon metaphor
- solution to equations



### Rank

 $PR(A) \sim .77$ 

PR(B) ~ 1.46

PR(C) ~ .77

# Other examples A B C

# Rank

PR(A) ~ 1 PR(B) ~ 1.3 PR(C) ~ 0.7

### Issues with real web sites

Reachability Aliases Spam

# Google police

Require pages to be different
- identify spam
Penalize links to spam